CAP6938-02 Plan, Activity, and Intent Recognition

Lecture 7:

Introduction to Graphical Models: Part 2 (Exact Inference)

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Reminder

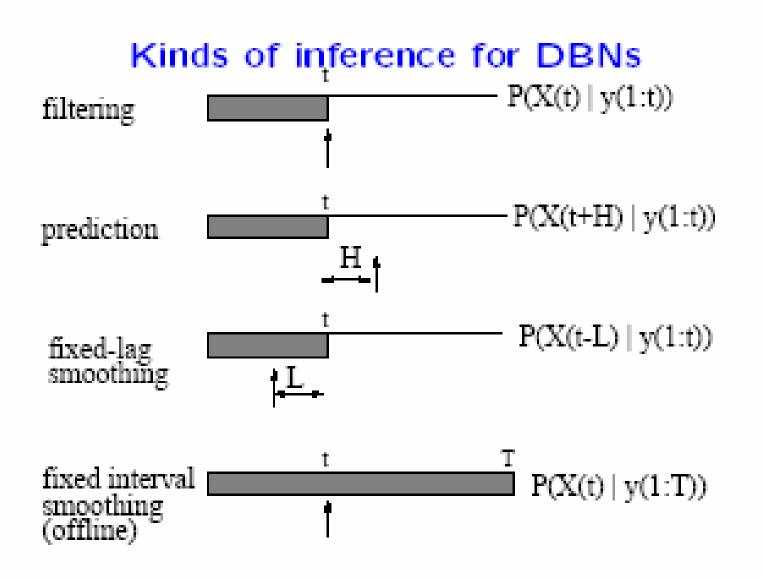
- Homework:
 - Tuesday: In-class demonstration of system
- Calendar:
 - Sept 25: in-class demo and presentation (no writeup)
 - Oct 4: Exam 1
 - Oct 11: System evaluation writeup

Question

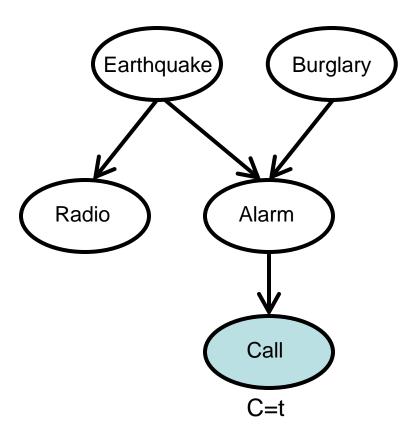
• What is inference?

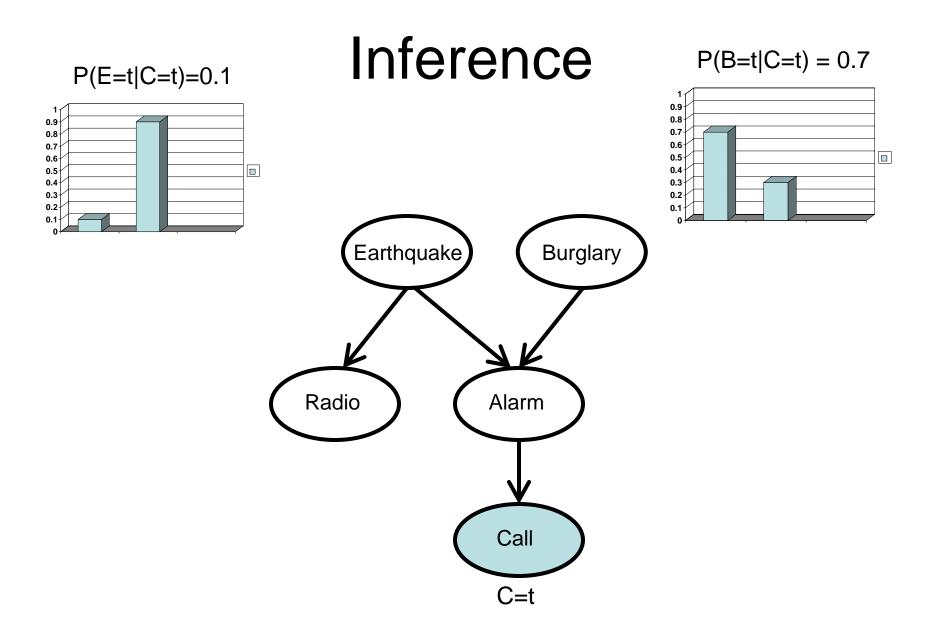
Graphical Model Definitions

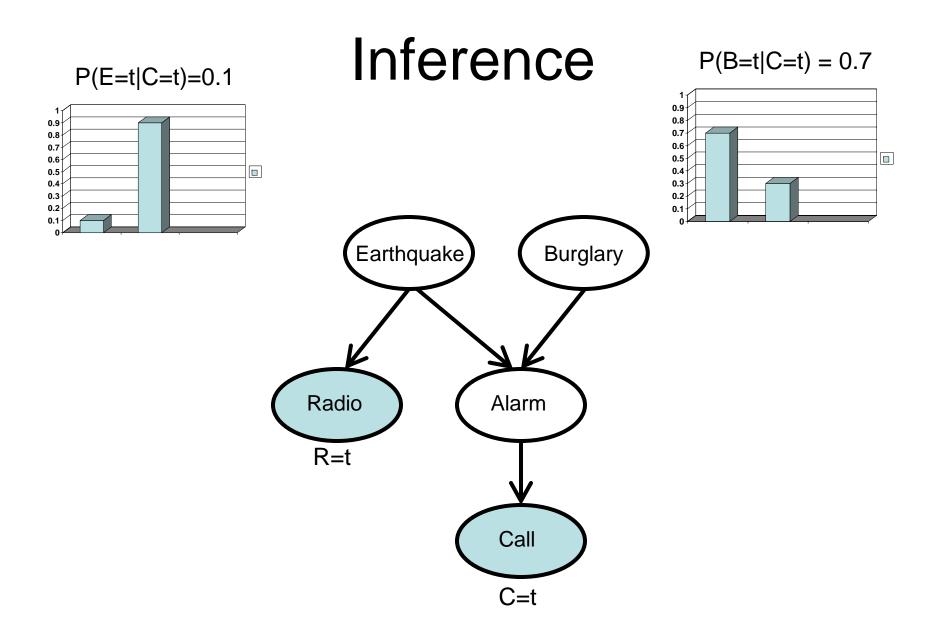
- Representation: compactly representing joint probability distributions
- Inference: determine hidden states of a system given noisy observations
- Learning: how to estimate parameters and structure of the model
- Decision theory: how to convert belief into action

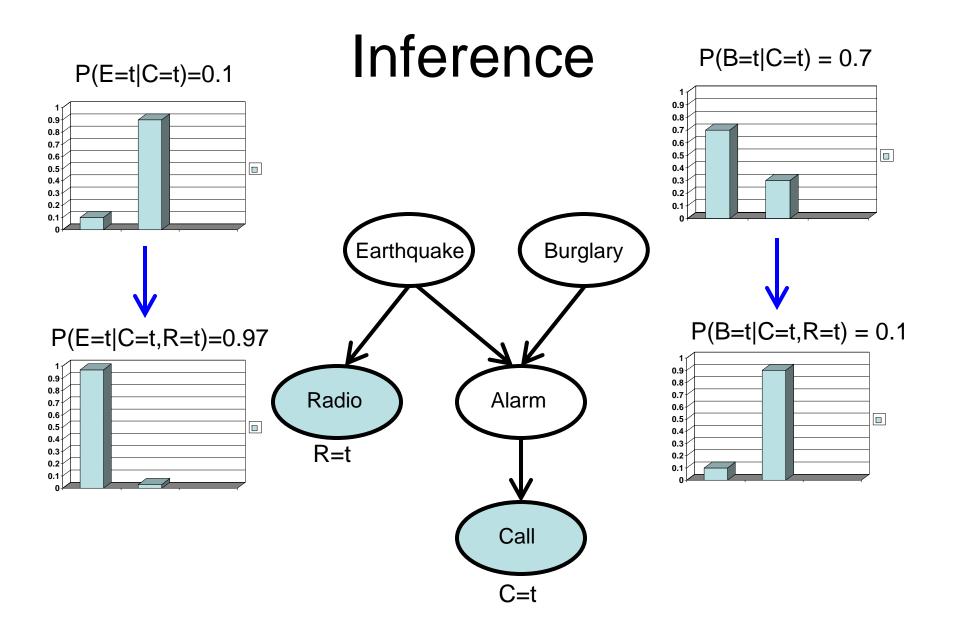


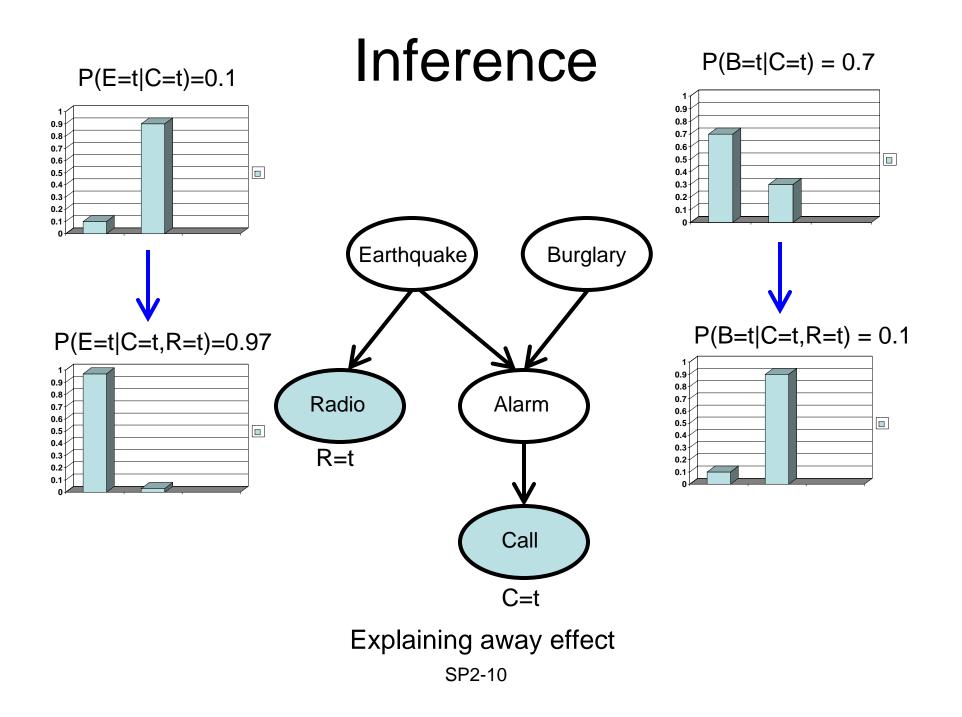
Inference (state estimation)

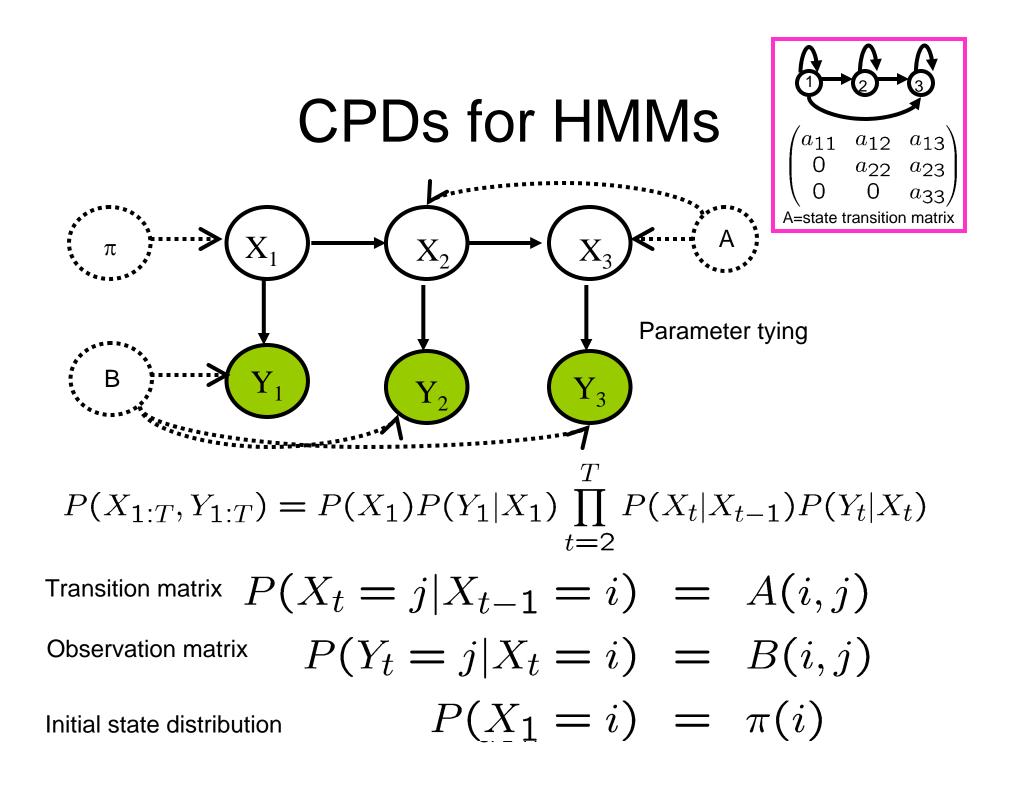












Question

• Why do we need multiple types of graph structures?

Other HMM Variants

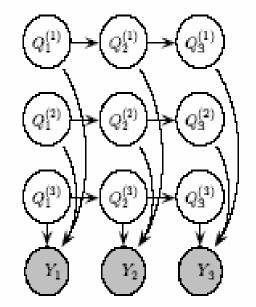


Figure 7: A factorial HMM with 3 hidden chains.

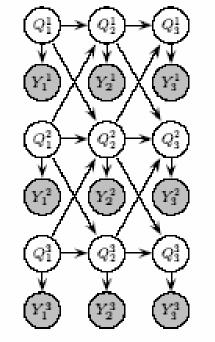


Figure 9: A coupled HMM with 3 chains.

Factorial

Coupled

Nuisance variable=hidden node that we don't care about but that we don't know the value for

Inference tasks

- Posterior probabilities of Query given Evidence
 - Marginalize out Nuisance variables
 - Sum-product

$$P(X_Q|X_E = x_e) = \frac{\sum_{x_n} P(X_Q, x_n, x_e)}{\sum_{x_q} \sum_{x_n} P(x_q, x_n, x_e)}$$

- Most Probable Explanation (MPE)/ Viterbi
 - max-product

 $x_q^* = \arg \max_{x_q} P(x_q | x_e) = \arg \max_{x_q} P(x_q, x_e)$

- "Marginal Maximum A Posteriori (MAP)"
 - max-sum-product

$$x_q^* = \arg \max_{x_q} P(x_q | x_e) = \arg \max_{x_q} \sum_{x_n} P(x_q, x_n, x_e)$$

Outline

- Exact inference
 - Brute force enumeration
 - Variable elimination algorithm
 - Loopy graphs
 - Forwards-backwards algorithm

Brute force enumeration

• We can compute $P(X_Q|x_e) = \sum_{x_n} P(X_Q, x_n, x_e)$ in O(K^N) time, where K=|X_i|

$$P(b|j,m) = \frac{P(b,j,m)}{P(j,m)} = \frac{P(b,j,m)}{\sum_{b'} P(b',j,m)} \xrightarrow{(B)} (B)$$

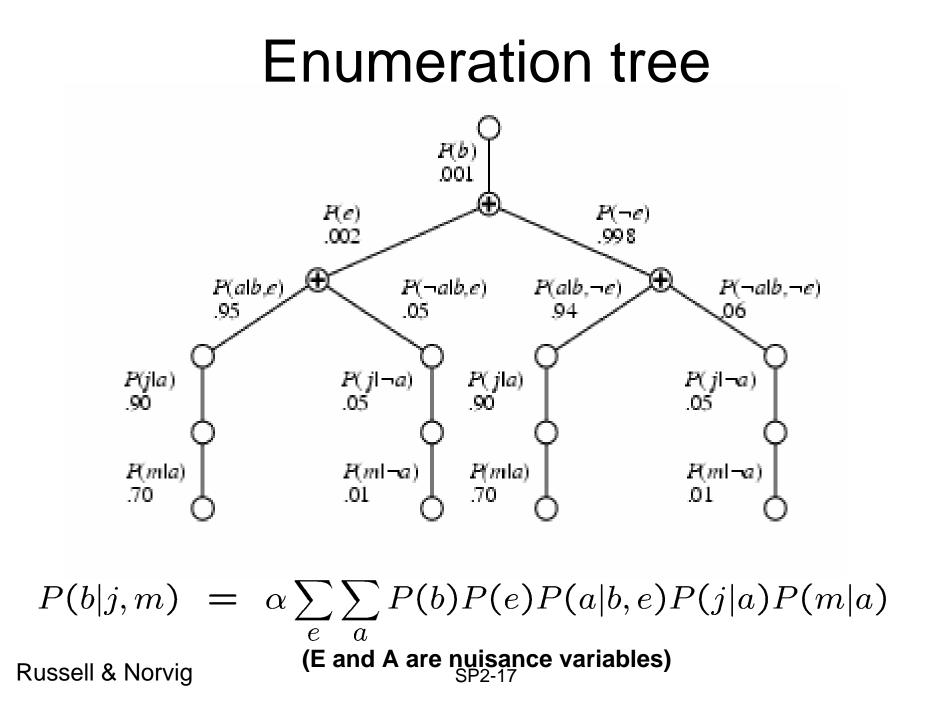
$$= \alpha P(b,j,m)$$

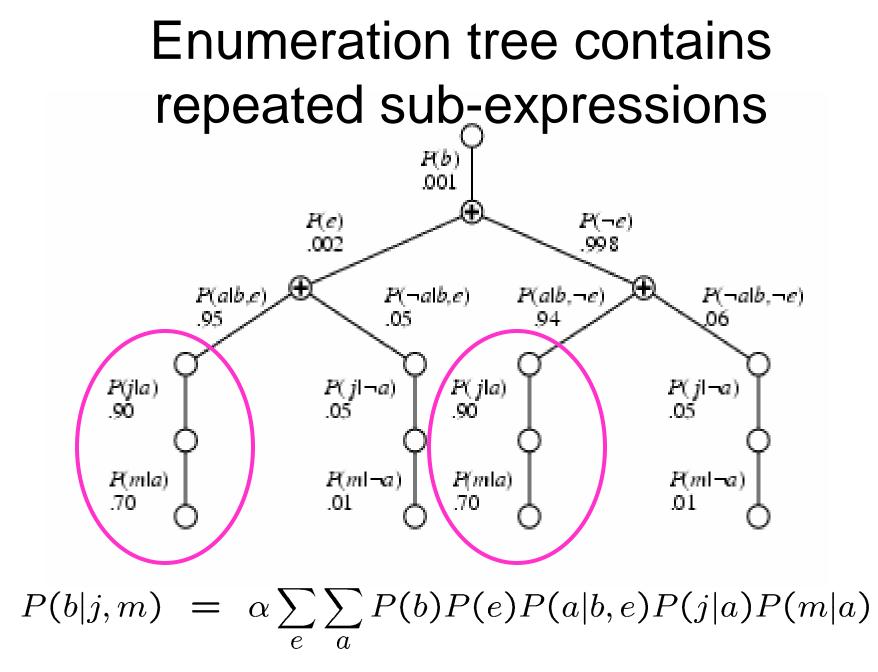
$$= \alpha \sum_{e} \sum_{a} P(b,e,a,j,m)$$

$$(J)$$

• By using BN, we can represent joint in O(N) space

$$P(b|j,m) = \alpha \sum_{e} \sum_{a} P(b)P(e)P(a|b,e)P(j|a)P(m|a)$$





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Variable/bucket elimination

- Push sums inside products (generalized distributive law)
- Carry out summations right to left, storing intermediate results (factors) to avoid recomputation (dynamic programming)

$$P(b|j,m) = \alpha \sum_{e} \sum_{a} P(b)P(e)P(a|b,e)P(j|a)P(m|a)$$
$$= \alpha P(b) \sum_{e} P(e) \sum_{a} P(a|b,e)P(j|a)P(m|a)$$

VarElim: basic operations

- Pointwise product
- $f_1(a,b) \times f_2(b,c) = f_{12}(a,b,c)$
- Summing out

$$\sum_{c} f_{1}(a, b) f_{2}(b, c) f_{3}(c, d)$$

= $f_{1}(a, b) \sum_{c} f_{4}(b, c, d)$
= $f_{1}(a, b) f_{5}(b, d)$

Variable elimination

 $P(b|j,m) = \alpha \underbrace{P(b)}_{D} \sum_{e} \underbrace{P(e)}_{E} \sum_{a} \underbrace{P(a|b,e)}_{A} \underbrace{P(j|a)}_{I} \underbrace{P(m|a)}_{M}$ $= \alpha P(b) \sum_{e} P(e) \sum_{a} P(a|b,e) P(j|a) F_M(A)$ $= \alpha P(b) \sum_{e} P(e) \sum_{a} P(a|b,e) F_J(a) F_M(a)$ $= \alpha P(b) \sum_{e} P(e) \sum_{a} F_A(a, b, e) F_J(a) F_M(a)$ $= \alpha P(b) \sum_{e} P(e) F_{\overline{A}JM}(b,e)$ sum out A $= \alpha P(b) \sum_{e} F_E(e) F_{\overline{A}JM}(b,e)$ = $\alpha P(b) F_{\overline{EA},IM}(b)$ sum out E

Variable elimination

```
\begin{array}{l} \textbf{function ELIMINATION-ASK}(X, \mathbf{e}, bn) \ \textbf{returns a distribution over } X \\ \textbf{inputs: } X, \ \textbf{the query variable} \\ \textbf{e}, \ \textbf{evidence specified as an event} \\ bn, \ \textbf{a belief network specifying joint distribution } \mathbf{P}(X_1, \ldots, X_n) \\ factors \leftarrow []; \ vars \leftarrow \textbf{REVERSE}(\text{VARS}[bn]) \\ \textbf{for each } var \ \textbf{in } vars \ \textbf{do} \\ factors \leftarrow [\text{MAKE-FACTOR}(var, \mathbf{e})|factors] \\ \textbf{if } var \ \textbf{is a hidden variable then } factors \leftarrow \text{SUM-OUT}(var, factors) \\ \textbf{return NORMALIZE}(\text{POINTWISE-PRODUCT}(factors)) \end{array}
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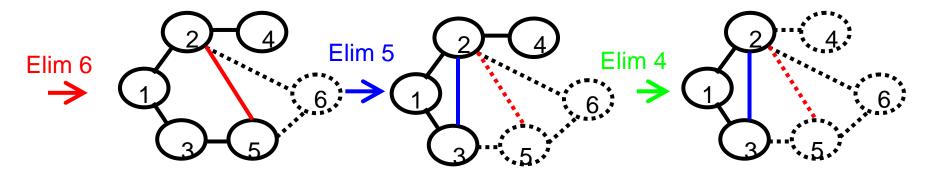
Outline

Exact inference

- Brute force enumeration
- Variable elimination algorithm
- Loopy graph
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VarElim on loopy graphs

Let us work right-to-left, eliminating variables, and adding arcs to ensure that any two terms that co-occur in a factor are connected in the graph



$$P(x_{1}|x_{6}^{*}) \propto P(x_{1}) \sum_{x_{2}} P(x_{2}|x_{1}) \sum_{x_{3}} P(x_{3}|x_{1}) \sum_{x_{4}} P(x_{4}|x_{2}) \sum_{x_{5}} P(x_{5}|x_{3}) \sum_{x_{6}^{*}} P(x_{6}^{*}|x_{2}, x_{5})$$

$$= P(x_{1}) \sum_{x_{2}} P(x_{2}|x_{1}) \sum_{x_{3}} P(x_{3}|x_{1}) \sum_{x_{4}} P(x_{4}|x_{2}) \sum_{x_{5}} \underbrace{P(x_{5}|x_{3})f_{6}(x_{2}, x_{5})}_{x_{2}, x_{3}, x_{5}}$$

$$= P(x_{1}) \sum_{x_{2}} P(x_{2}|x_{1}) \sum_{x_{3}} P(x_{3}|x_{1}) \sum_{x_{4}} P(x_{4}|x_{2}) \sum_{x_{5}} f(x_{2}, x_{3}, x_{5})$$

$$= P(x_{1}) \sum_{x_{2}} P(x_{2}|x_{1}) \sum_{x_{3}} P(x_{3}|x_{1}) m_{5}(x_{2}, x_{3}) \sum_{x_{4}} P(x_{4}|x_{2})$$

Complexity of VarElim

- Time/space for single query = O(N K^{w+1}) for N nodes of K states, where w=w(G, π) = width of graph induced by elimination order π
- $w^* = \operatorname{argmin}_{\pi} w(G,\pi) = \operatorname{treewidth} of G$
- Thm: finding an order to minimize treewidth is NP-complete Yannakakis81
- Does there exist a more efficient exact inference algorithm?

Summary so far

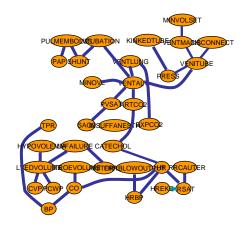
- Brute force enumeration O(K^N) time,
 O(N K^C) space (where C=max clique size)
- VarElim O(N K^{w+1}) time/space
 w = w(G,π) = induced treewidth
- Exact inference is #P-complete
 - Motivates need for approximate inference

Treewidth

Low treewidth

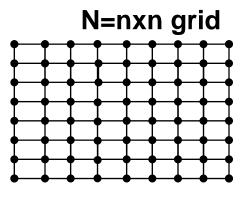
Chains \longrightarrow \longrightarrow \bigcirc $W^* = 1$

Trees (no loops)



W^{*} = #parents

High tree width



Arnborg85

Loopy graphs

 $W^* = O(n) = O(p N)$

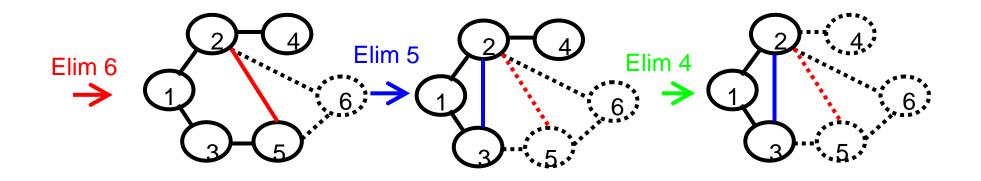


 $W^* = NP$ -hard to find

Golumbic80

Graph triangulation⁶⁰

- A graph is triangulated (chordal, perfect) if it has no chordless cycles of length > 3.
- To triangulate a graph, for each node X_i in order π, ensure all neighbors of X_i form a clique by adding fill-in edges; then remove X_i



Finding an elimination order

- The size of the induced clique depends on the elimination order.
- Since this is NP-hard to optimize, it is common to apply greedy search techniques: Kjaerulff90
- At each iteration, eliminate the node that would result in the smallest
 - Num. fill-in edges [min-fill]
 - Resulting clique weight [min-weight] (Weight of clique
 - = product of number of states per node in clique)
- There are some approximation algorithms Amiro1

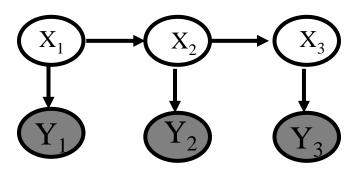
Outline

Exact inference

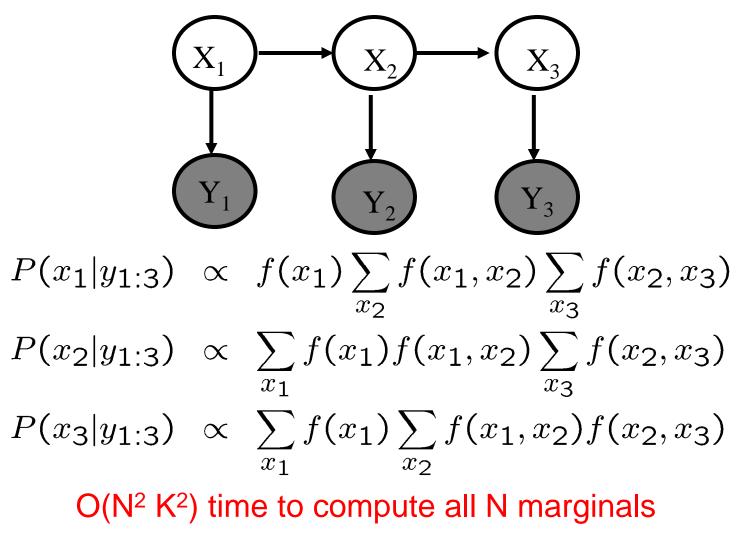
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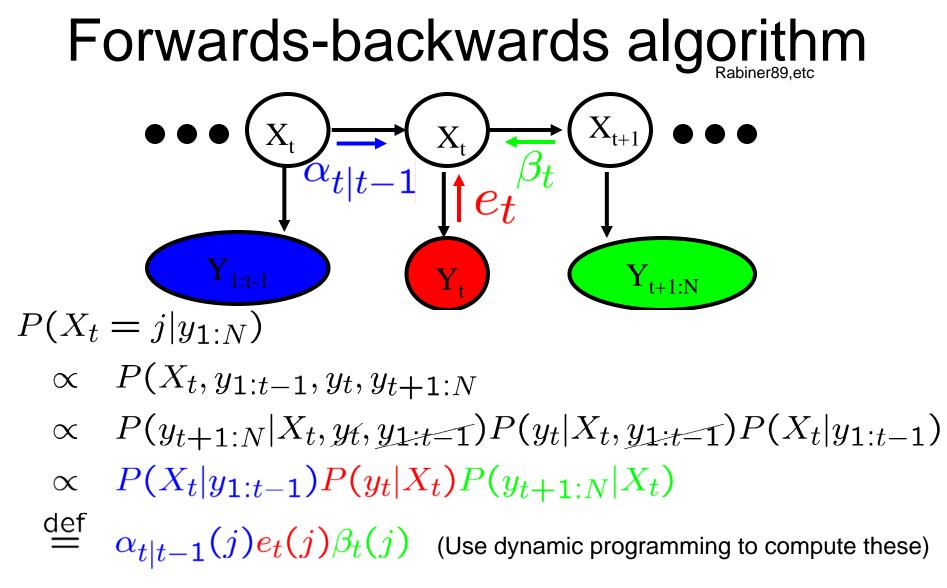
What's wrong with VarElim

- Often we want to query all hidden nodes.
- VarElim takes O(N² K^{w+1}) time to compute P(X_i|x_e) for all (hidden) nodes i.
- There exist message passing algorithms that can do this in O(N K^{w+1}) time.
- Later, we will use these to do approximate inference in O(N K²) time, indep of w.



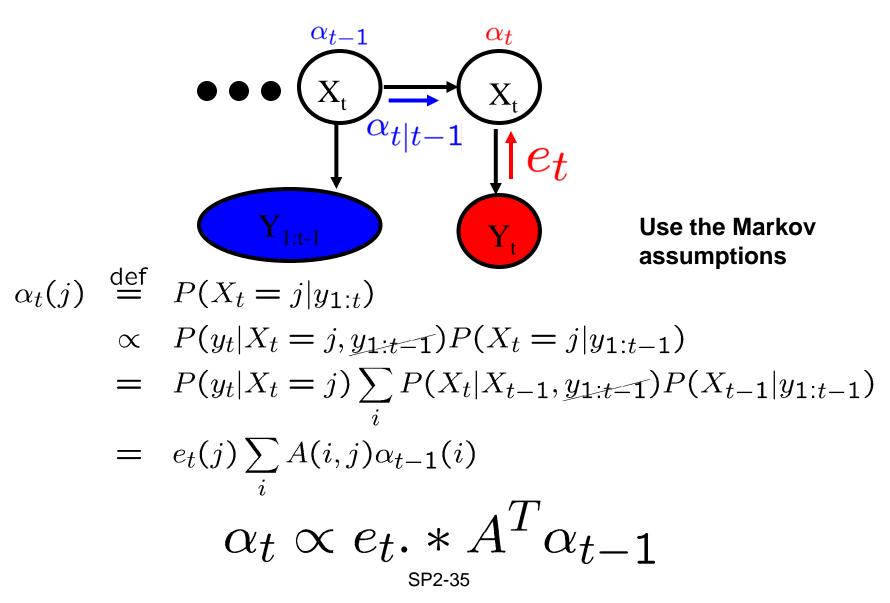
Repeated variable elimination leads to redundant calculations

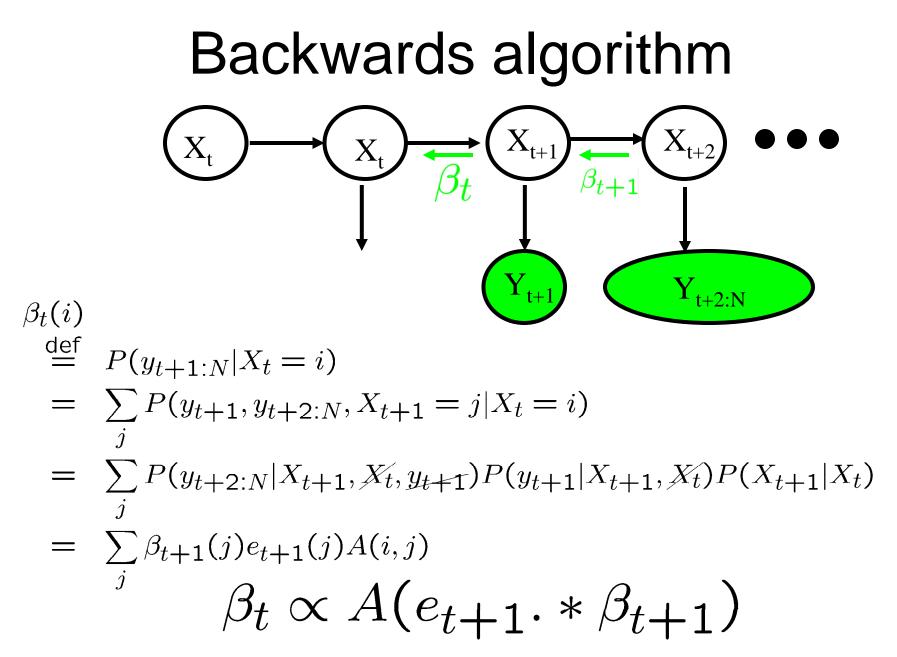




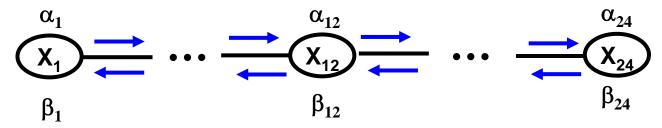
Forwards prediction Local evidence Backwards prediction

Forwards algorithm (filtering)





Forwards-backwards algorithm



- Forwards $\alpha_t \propto (A^T \alpha_{t-1}) \cdot * e_t$
- Backwards

$$\beta_t \propto A(\beta_{t+1} \cdot * e_{t+1})$$

Backwards messages independent of forwards messages

• Combine $P(X_t = i | y_{1:T}) \propto \alpha_t(i) \beta_t(i)$ O(N K²) time to compute all N marginals, not O(N² K²)

References

• K. Murphy, <u>Exact inference in graphical</u> models, AAAI tutorial 2004