# AOP and the Antinomy of the Liar

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## Outline

- Famous Antinomies
- ② Great Escapes
- 3 A Standard AOP Application
  - Tracing Problem
  - Workaround
  - Solution
- 4 Conclusion and Outlook

#### Theorem One

"Theorem Two" is true

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### Theorem Two

"Theorem One" is false

## Interpretation

• false("Theorem Two" is true)

### Theorem One

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#### Theorem Two

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## Interpretation

• false("Theorem Two" is true)  $\Rightarrow$  "Theorem Two" is false

### Theorem One

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#### Theorem Two

"Theorem One" is false

- false("Theorem Two" is true)  $\Rightarrow$  "Theorem Two" is false
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- 3 true("Theorem Two" is true) ⇒ "Theorem Two" is true
- true("Theorem One" is false) ⇒ "Theorem One" is false
- false("Theorem Two" is true) ⇒ "Theorem Two" is false
- repeat indefinitetly.

```
Aspect One
public aspect S1 {
  void around(): adviceexecution() && within(S2) {
    proceed();
  }
}
```

```
Aspect Two
public aspect S2 {
  void around(): adviceexecution() && within(S1) {
  }
}
```

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## Theory of Types for AspectJ

 $someadvice_1(\{jp_1,jp_2,\ldots\}) \Rightarrow joinpoints \ in \ someadvice_1 \notin \{jp_1,jp_2,\ldots\}$ 

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#### First Go

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around advice is an adviceexecution() joinpoint!

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public aspect Tracing {
  pointcut guard(): (adviceexecution()
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- Syntactical constructs to distinguish levels.

#### Solution Preview

```
public meta aspect Tracing {
  void around(): adviceexecution()||execution (* *(..)) {
    System.out.println("Entering:" + thisJoinPoint);
    proceed();
    System.out.println("Leaving: " + thisJoinPoint);
  }
}
```

The keyword meta		
Type Level	Type Definition	Allowed Pointcuts
Level 3		
Level 2		
Level 1		
Level 0	class	

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instruments aspect ObjectAdvisor

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- Systematic migration of current AOP applications.
- Collect empirical data on how many levels and/or whether intermediate levels are needed.
- Generalization of the type system.