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Enforcing Behavioral Constraints in Evolving Aspect-Oriented Programs

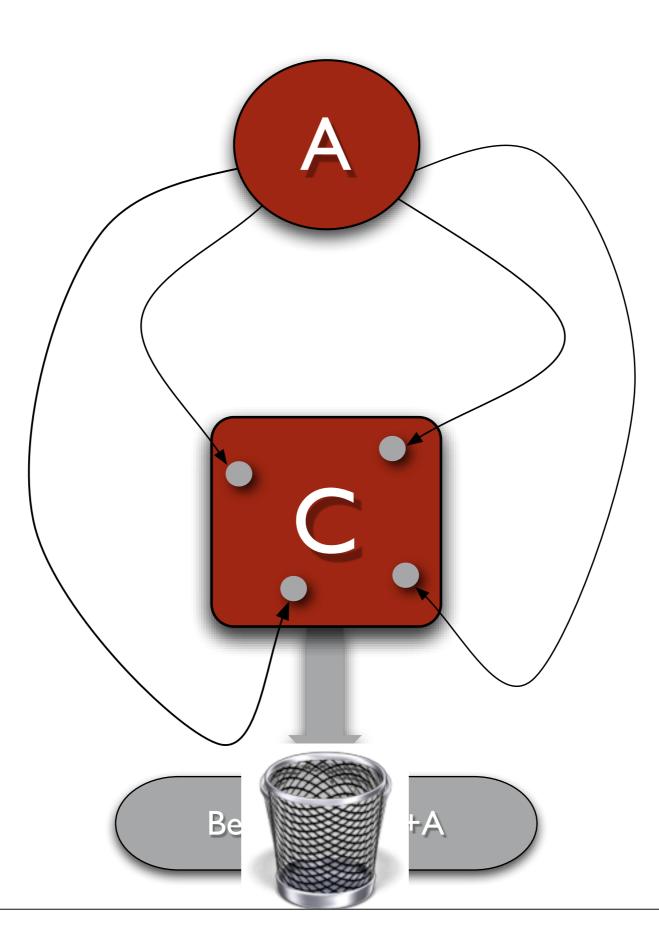
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- AOP enables modular implementation of crosscutting concerns.
- Both formal *and* informal reasoning about AOP presents unique challenges especially in respect to evolution.
- As components enter, exit, and re-enter software, conclusions about behavior of components may be invalidated.





- Desire a *compositional* reasoning approach, however the invasive nature of AOP makes this difficult.
- In the worst case, changes made to a single component require reexamining the entire program.



- Can we draw meaningful conclusions about component code *without* considering the *actual* advice code?
- Can we specify the behavior of components without any particular advice in mind?
- Can we *parameterize* specifications over *all* possibly applicable aspects?
- Can we suitably constrain the behavior of aspects as the software evolves?



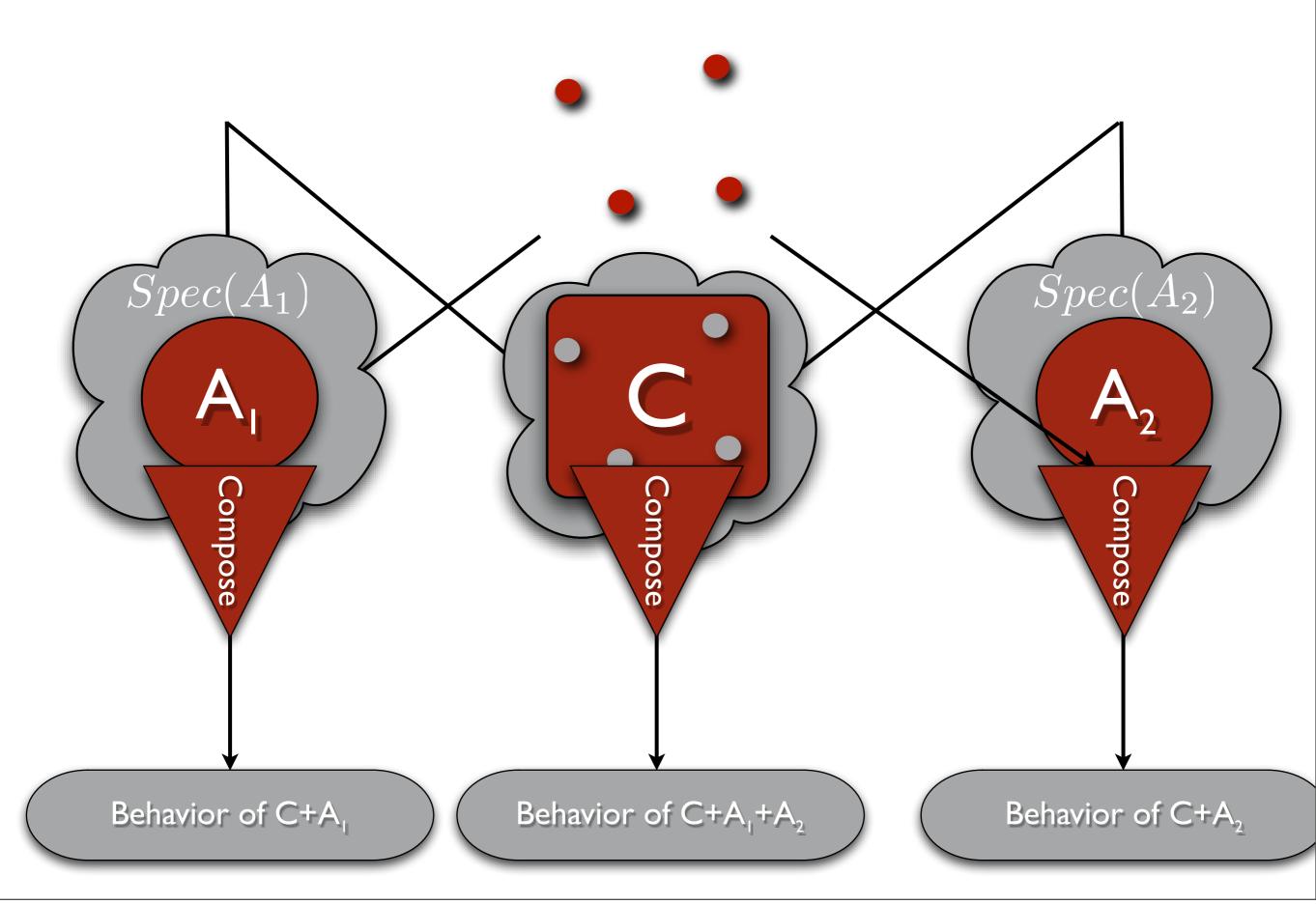
Hiding Behind Interfaces

- Using interface is one answer (e.g., XPIs, Open Modules)
- But it would be nice to have a way to derive the *enriched* behavior of the base plus the aspects at compile time.





- AO programs inherently enjoy *plug-n-play* capabilities [Laddado3]
- Crosscutting features can be *plugged-in* to *enrich* the behavior of advised components.
- Likewise, can we specify components so that we can derive their behaviors in a similar fashion?





• Usefulness

• Is it possible to draw meaningful conclusions from such incomplete information?

• Obliviousness

• Specifications contain "slots" for applications of crosscutting concerns.



• Abstraction

- Competing forces:
 - Specs abstract internal details components, aspects directly manipulate them.

Composition

- Which pegs go into which holes?
- How to deal with dynamic and lexical pointcuts?

• Complexity

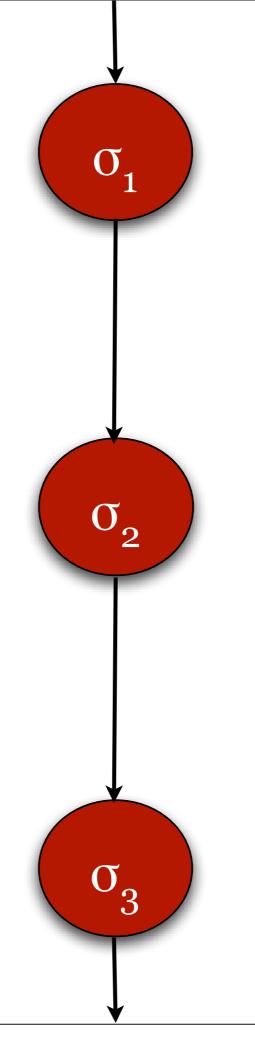
• What if no advice is applicable?

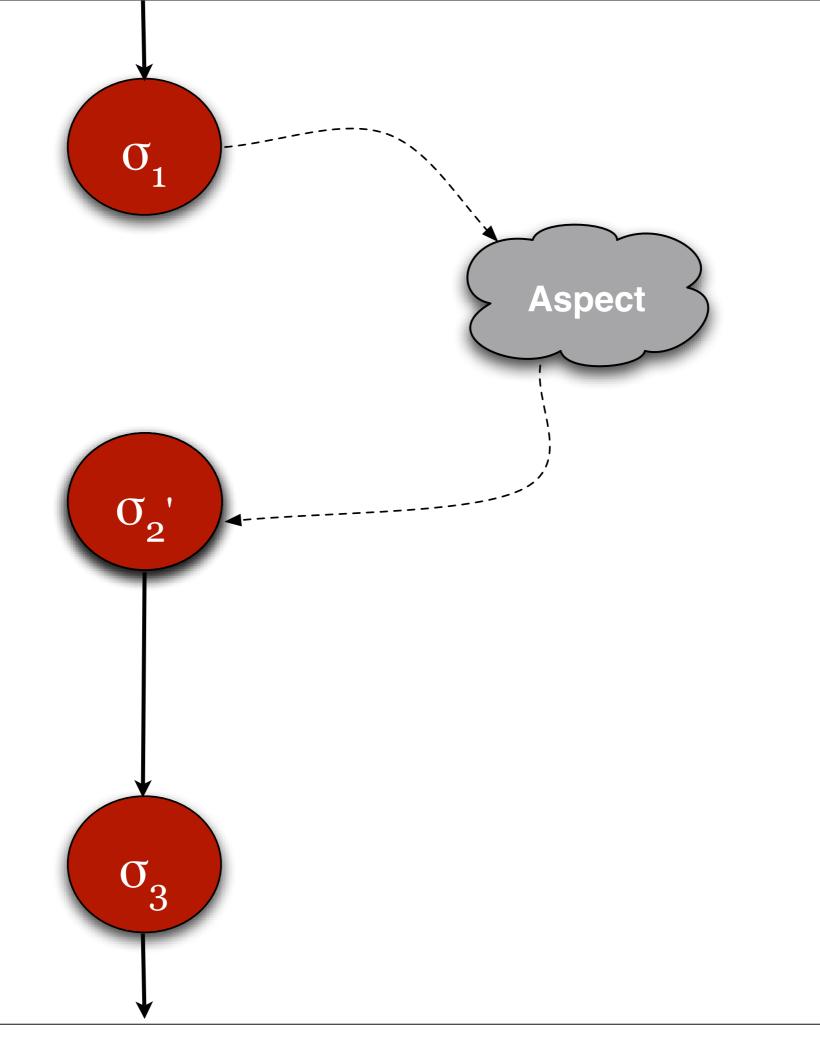


- May need to make assumptions about the behavior of evolving components.
- Specification pointcuts
 - *Pointcut interfaces* [Gudmundson01] annotated with behavioral specifications.
 - "Exported" internal semantic events within the component.
 - Adopt a *rely-guarantee* approach [Xu97] from concurrent programming to constrain the behavior of all possibly applicable advice using a *rely* clause.
 - A *guar* clause may be used to constrain components.

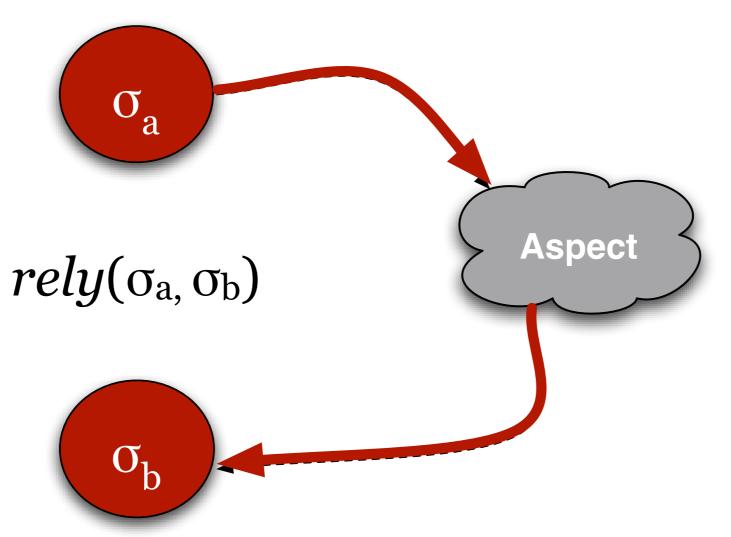


σ the set of all variables of the program states in which each $\sigma_i, \sigma_j, \ldots$ states in which each variable has a particular value





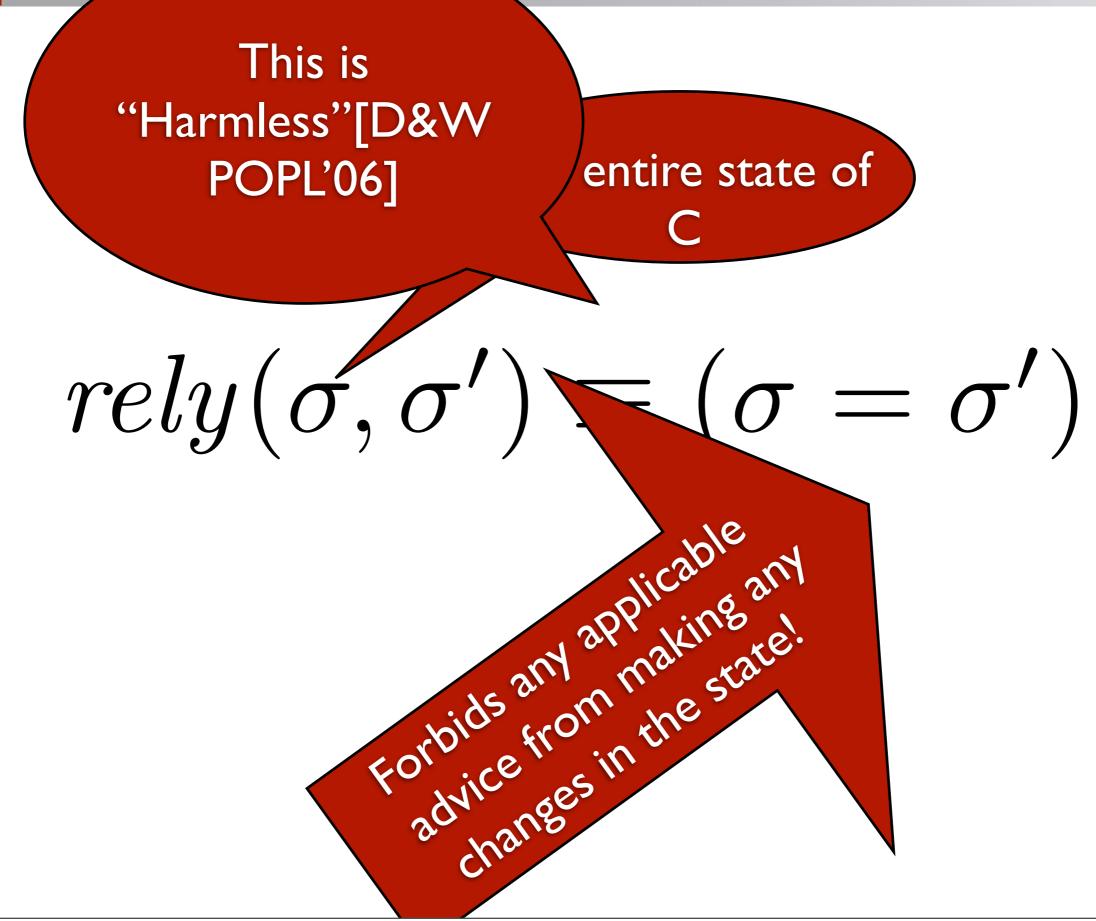
The state at a point in the execution of a component is σ_a .



The state when the class gets control back from an aspect is σ_b .

Rely() Example







- Constraining parameterized behavior reduces complexity, but ...
 - How are *formal* parameters expressed?
 - How are *actual* parameters deduced?
 - How are the specifications *composed*?
- Aspects are typically used to *enrich* the behavior of the an underlying component.
- Thus, we want to deriving the *actual* behavior of components with the aspects.

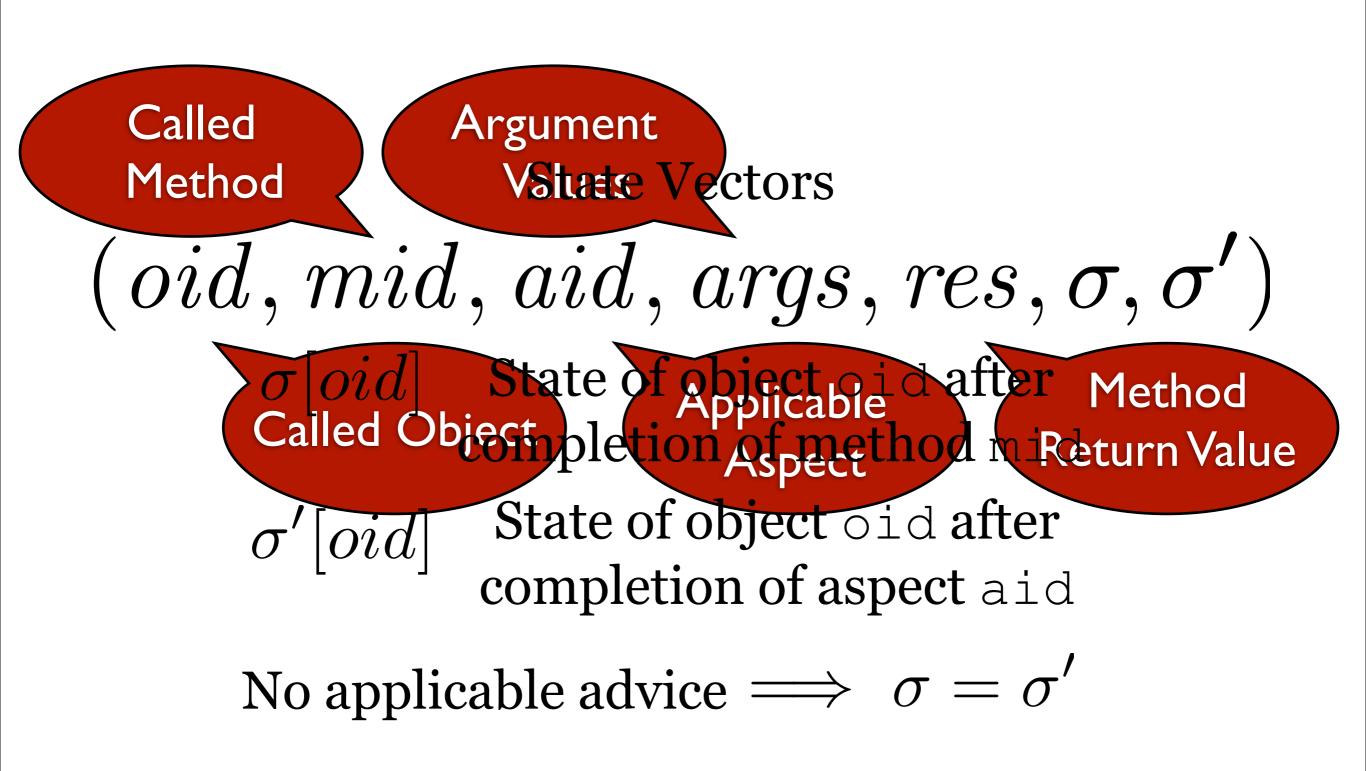


- A *Join Point Trace* (JPT) variable is introduced to track the *flow-of-control* through various join points within a component.
- A JPT is used as a parameter over the actions of all possibly applicable aspects.
- Method post-conditions will references to the JPT.
- Informally, a JPT is used to refer to the actions and resulting values taken by advice at certain join point.

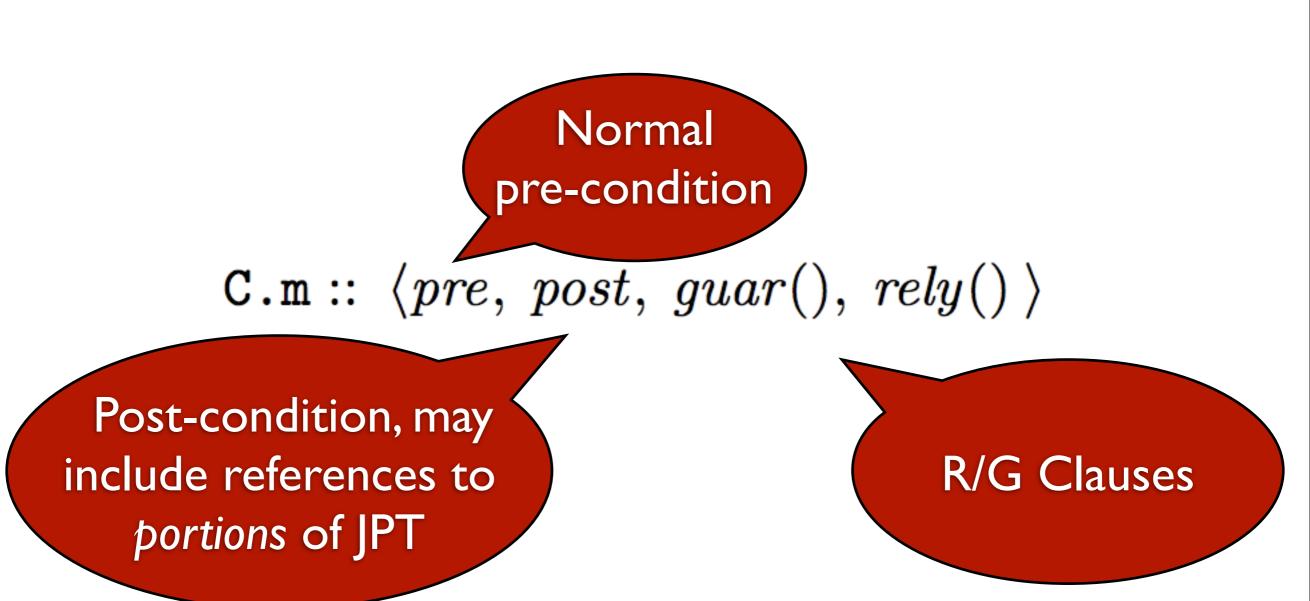


- The JPT is composed of several components that are associated with each join point.
- Just as there are different kinds of join points (e.g., call, execution), there different kinds of JPT entries.

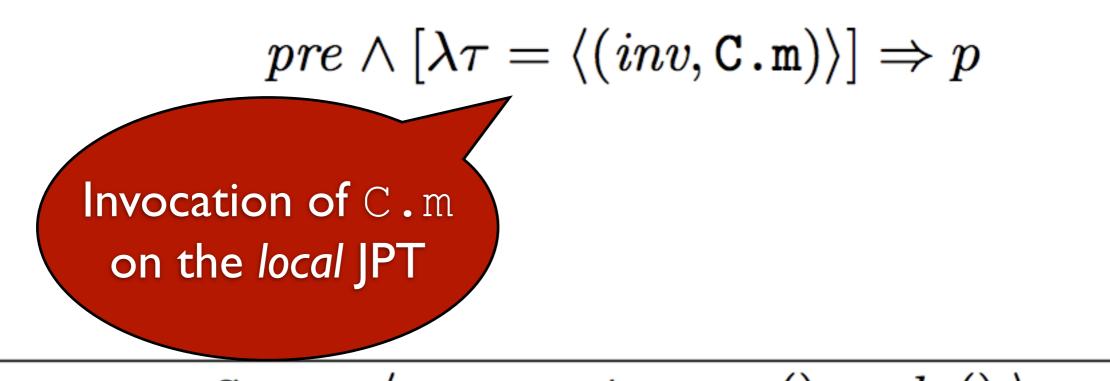






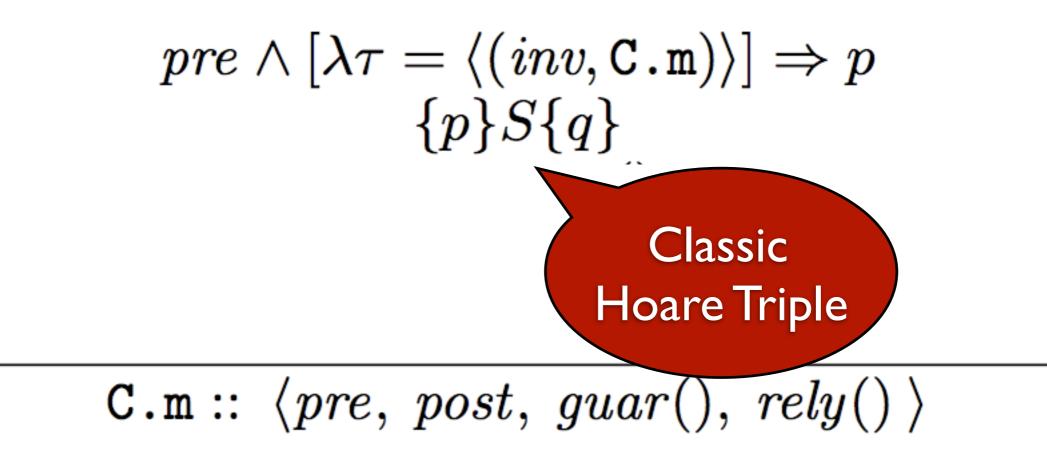




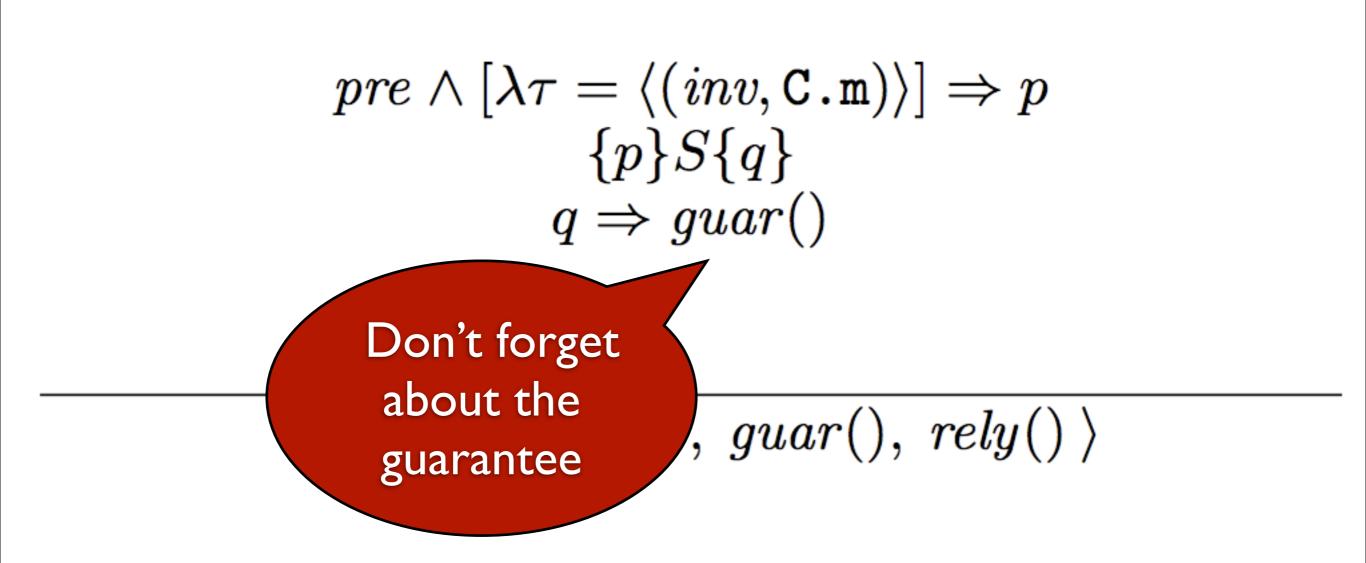


 $C.m :: \langle pre, post, guar(), rely() \rangle$









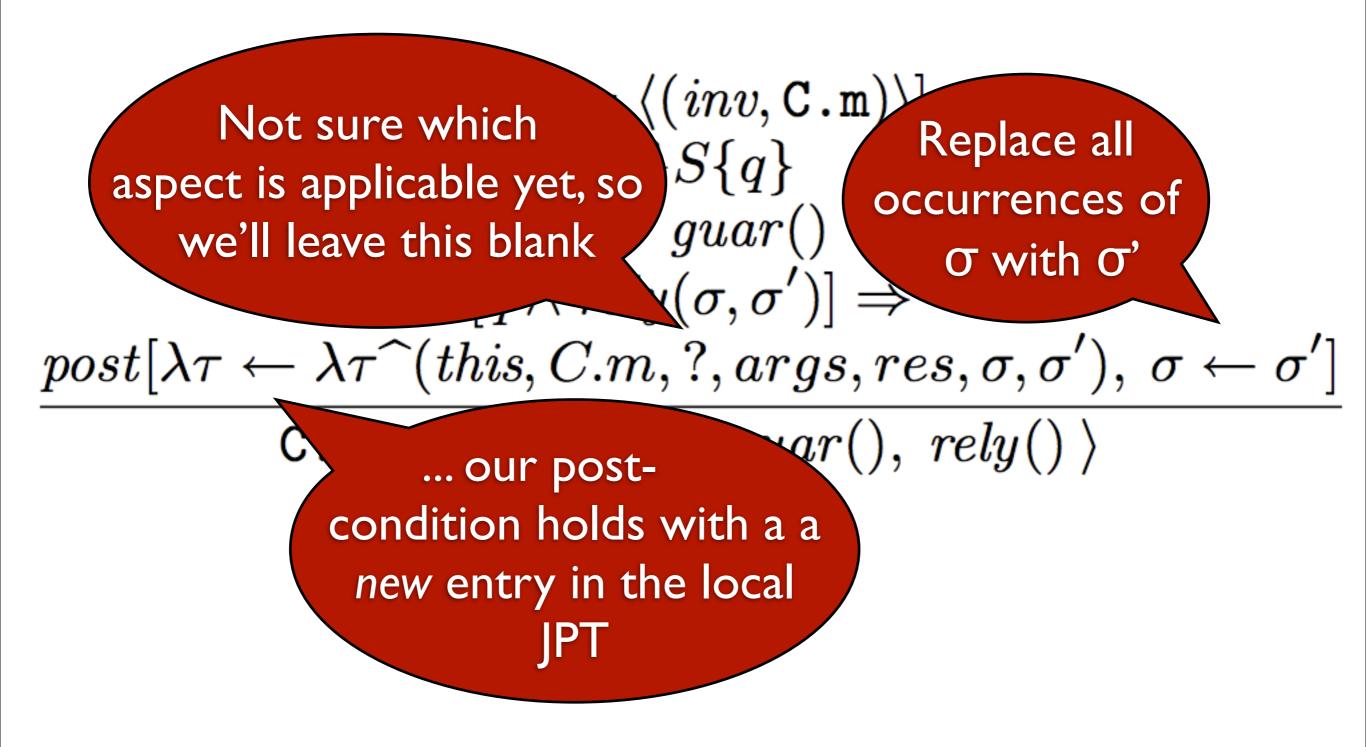


$$\begin{array}{l} pre \land [\lambda \tau = \langle (inv, \texttt{C.m}) \rangle] \Rightarrow p \\ \{p\}S\{q\} \\ q \Rightarrow guar() \\ [q \land rely(\sigma, \sigma')] \Rightarrow \end{array}$$

 $C.m :: \langle pre, post,$

If when q holds and applicable advice behaves properly implies that ...







Rule for Method Calls

$\{p\}$ ob.m(args) $\{q\}$

Rule for Method Calls

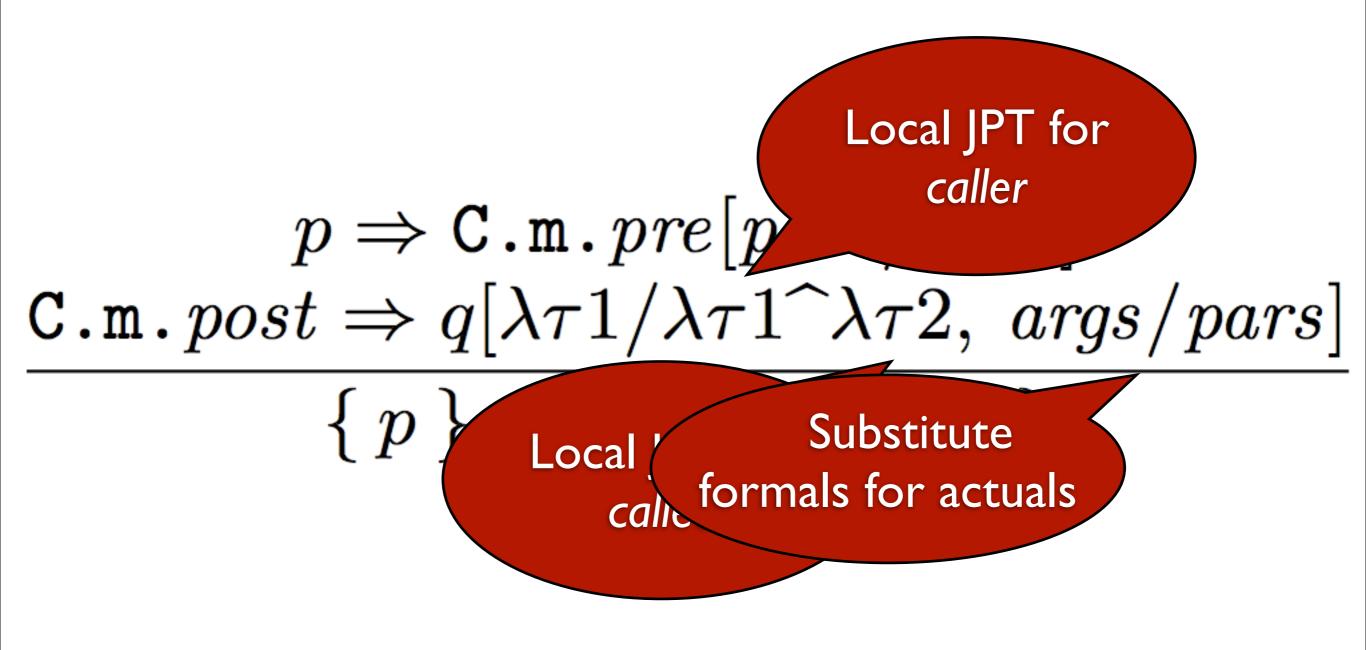


Substitute actuals for formals $p \Rightarrow C.m.pre[pars/args]$

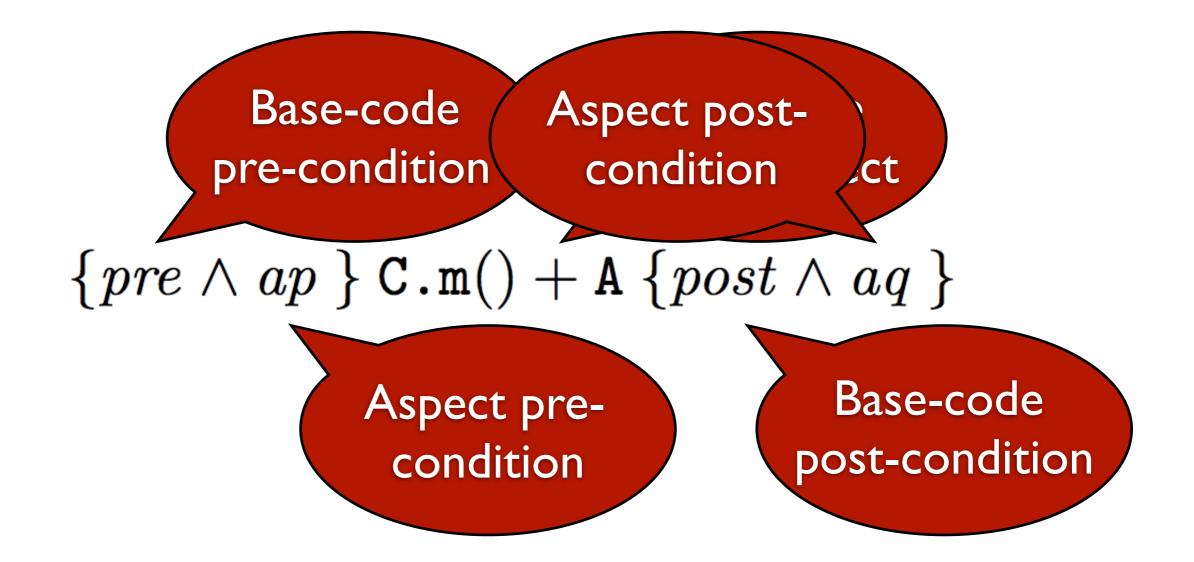
$\set{p}{\texttt{ob.m(args)}}{q}$

Rule for Method Calls

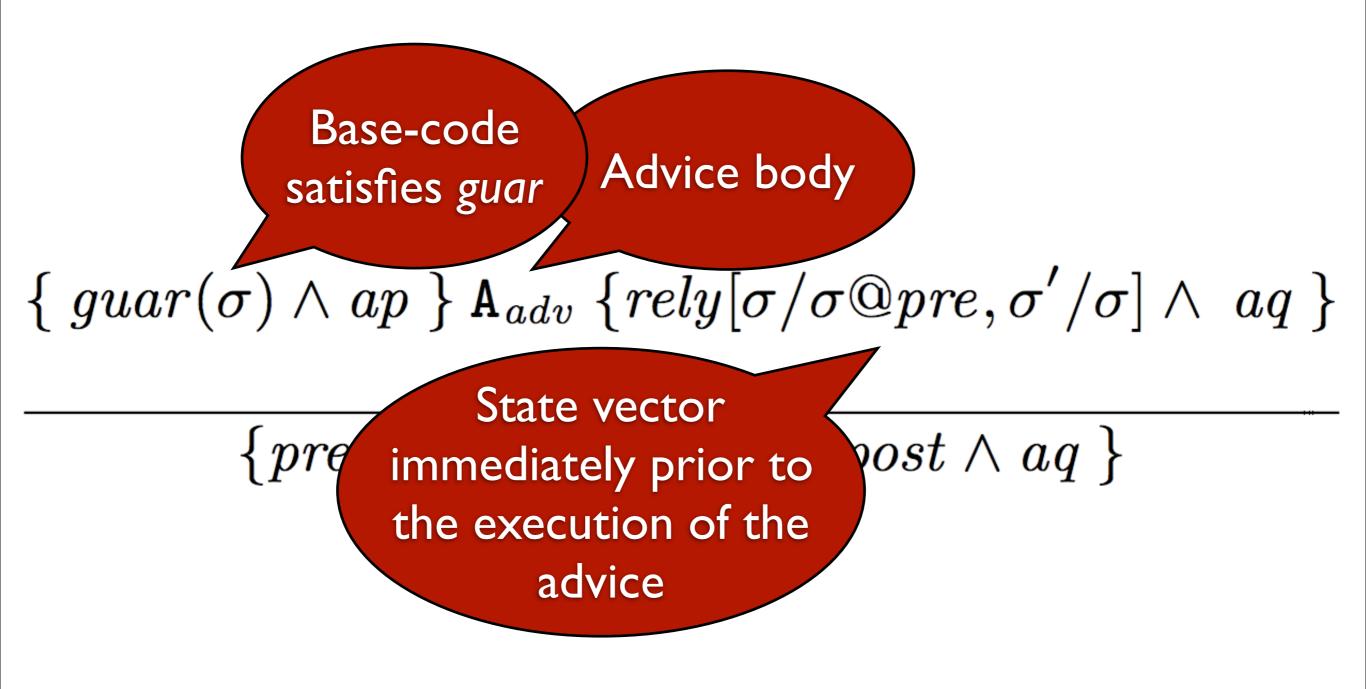














$\{ \begin{array}{l} guar(\sigma) \land ap \ \} \texttt{A}_{adv} \ \{ rely[\sigma/\sigma@pre, \sigma'/\sigma] \land aq \ \} \\ \texttt{C.m} :: \ \langle pre, \ post, \ guar, \ rely \ \rangle \\ \hline \{ pre \land ap \ \} \texttt{C.m}() + \texttt{A} \ \{ post \land aq \ \} \end{array}$



- On-going work (hopefully thesis worthy!;))
- Complete formal model (suggestions here?)
- Sound axiomatic proof system
- Curbing notational complexity via predicates.
- Integration with IDE/theorem provers.
 - Complement the Eclipse AJDT with a *behavioral* cross reference view?
- Integration with languages (e.g., via annotated pointcuts, JML)