<u>Class notes - 9.24.07</u>

Paper: An Evolutionary Algorithm for General Symbol Segmentation

-There was no data for the experimentation that was done.

-The paper was not strong

-Not enough information was provided to reproduce the experiment or the method.

Paper: A soft-decision approach for symbol segmentation within handwritten mathematical expressions

-Interesting because it uses geometry to help with segmentation

-Not specific enough to re-implement the algorithm.

-The results shown in the tables aren't fully explained

-Description of the Symbol Hypotheses Net was vague

-Method was not compared to other methods.

-Needs to show more detailed errors and show why it doesn't work in some cases.

-How are the dots for i and j recognized versus a regular tap to recognize the expression.

-Question: What is a soft-decision?

Paper: A Handwriting-based equation editor

-The method for grouping was simple. Coupled with a good recognizer the grouping helps do a decent job of segmentation.

-The author makes many statements about the usability of the method, but provides no results or studies to back up the statements.

-Question: How does this method work in other domains?

Paper: Combining geometry and domain knowledge to interpret hand-drawn diagrams -Good: didn't tell the users anything about the application, but that helped actually get an idea of the usability.

-Used time and proximity

-Uses symbol density to help with multisymbol segmentation on one stroke.

-Question: Is this method too domain specific?