

An Image-Based Trainable Symbol Recognizer for Sketch- Based Interfaces

Levent Burak Kara, Thomas F. Stahovich (2004)

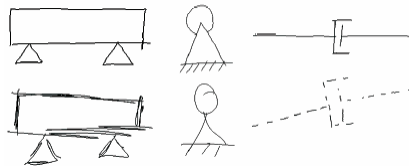
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Symbol Recognition

- Image-based recognition approach

- Advantages:

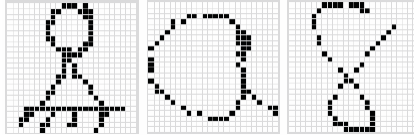
- Segmentation is eliminated
- Can recognize 'sketchy' symbols:



- Multiple pen strokes or different drawing orders does not matter

Preprocessing

- Input Symbols are quantized into 48x48 bitmap images:



- Quantization
 - Reduces amount of data
 - Preserves the main characteristics

Template Matching

- Task:
 - Match unknown template against templates in the database
- Similarity Measures
 - Hausdorff Distance
 - Modified Hausdorff Distance
 - Tanimoto Coefficient
 - Yule Coefficient

Hausdorff Distance

- Hausdorff distance: *maximum distance of a set to the nearest point in the other set*
- Given sets A and B,
 - $H(A, B) = \max(h(A, B), h(B, A))$
where $h(A, B) = \max_{a \in A} (\min_{b \in B} \|a - b\|)$

If $h(A, B) = d$, then every point in set A is at least d distance away from some point in set B

Hausdorff Distance

- Very sensitive to outliers
- Partial Hausdorff Distance:
 - Rank points in A according to their distances to points in B in descending order
 - Select the k^{th} ranked point

$$h^k(A, B) = k^{\text{th}} \min_{a \in A} \min_{b \in B} \|a - b\|$$

Modified Hausdorff Distance

- Replaces the *max* operator by average

$$h_{mod}(A, B) = \frac{1}{N_a} \sum_{a \in A} \min_{b \in B} \|a - b\|$$

- N_a : number of points

$$MHD(A, B) = \max(h_{mod}(A, B), h_{mod}(B, A))$$

Tanimoto Similarity Coefficient

- Given binary images, A and B:

$$T_{sc}(A, B) = \alpha \cdot T(A, B) + (1 - \alpha) \cdot T^C(A, B)$$

where

- $T(A, B)$: Tanimoto coefficient
- $T^C(A, B)$: Tanimoto coefficient complement

Tanimoto Similarity Coefficient

- Tanimoto coefficient: Measure of matching black pixels

$$T(A, B) = \frac{n_{ab}}{n_a + n_b - n_{ab}}$$

where

n_a : Black pixels in A

n_b : Black pixels in B

n_{ab} : Overlapping black pixels

Tanimoto Similarity Coefficient

- Tanimoto coefficient complement: Measure of matching white pixels

$$T_{sc}(A, B) = \alpha \cdot T(A, B) + (1 - \alpha) \cdot T^C(A, B)$$

- α is the weighting factor. Used range: [0.5, 0.75]
- Black pixels more important

Yule Coefficient

- Defined as:

$$Y(A, B) = \frac{n_{ab} \cdot n_{00} - (n_a - n_{ab}) \cdot (n_b - n_{ab})}{n_{ab} \cdot n_{00} + (n_a - n_{ab}) \cdot (n_b - n_{ab})}$$

Combining Classifiers

- Outputs different:
 - First two classifiers measure *dissimilarity*
 - Last two measure *similarity*
- Output range different:
 - Normalize the values to the range 0 to 1

Combination Rule

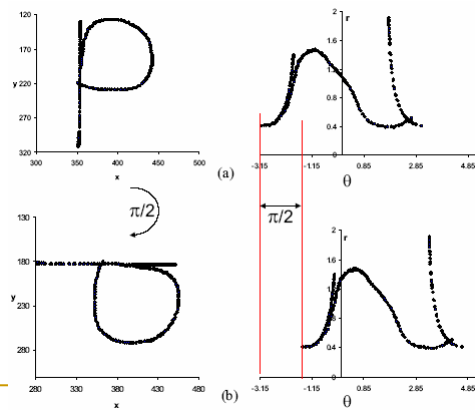
- Combination rule:
 - Compute normalized distance as sum of normalized distances
- Unknown pattern assigned to class having minimum combined normalized distance

Handling Rotations

- Template Matching sensitive to rotations
- For rotation invariance:
 - First rotate the pattern into the same orientation
- Method:
 - Incrementally rotate until best alignment
 - Very expensive

Polar Coordinates

- Rotations in Cartesian coordinates ~ Translations in Polar coordinates



Polar Transform

- Polar coordinates

$$r = \sqrt{(x - x_o)^2 + (y - y_o)^2}$$

$$\theta = \tan^{-1}\left(\frac{y - y_o}{x - x_o}\right)$$

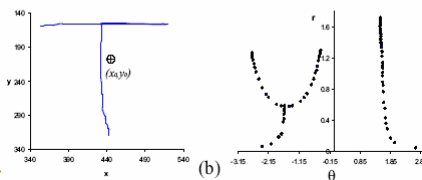
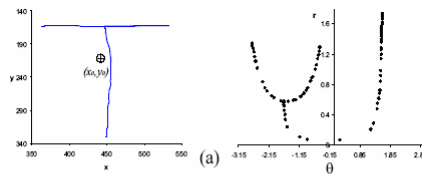
- Symbol drawn is transformed into polar coordinates

Calculating Rotation

- Slide-and-compare:
 - Incrementally displace along θ axis
 - Determine matching
 - Best match indicated amount of rotation needed
- Polar images are also 2D binary patterns

Issues with Polar Transform

- For small values of r , the θ coordinate is sensitive to the centroid



Solution

- Modify the MHD:

$$h_{mod_weighted}(A, B) = \frac{1}{N_a} \sum_{a \in A} w(a_r) \cdot \min_{b \in B} \|a - b\|$$
$$w(r) = r^{0.10}$$

$w(r) \sim 1$ for large r

$w(r) \sim 0$ for small r

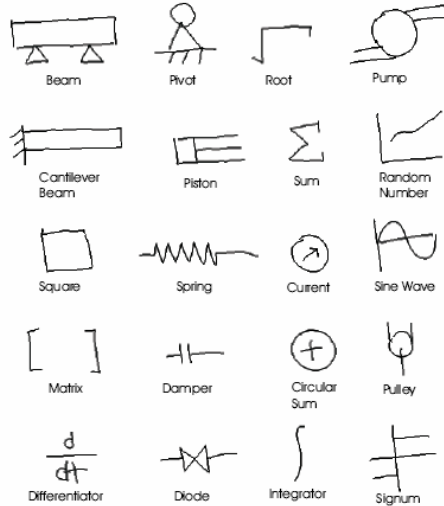
- Assign small values to pixels near centroid
- MHD now governed by pixels farther from the centroid

Recognition Process

- Polar Transform as Pre-Recognizer
 - Produces false positives
 - Rarely results in false negative matches
- Keep top 10%; discard else

User Studies

- Symbols used



User Studies

- Users asked to draw 20 symbols
- 5 users
 - Provided 3 sets of these symbols
- 4 different types of tests carried out
 - Test 1: Single definition, user-dependent
 - Test 2: Two definition sets, user-dependent
 - Test 3: Twelve definition sets, user-independent
 - Test 4: Fourteen definition sets, partially user-independent

Results

	Top 1 (%)	Top 2 (%)	Recog. Time (ms)
Test1	90.7	96.3	332
Test2	95.7	98.3	354
Test3	94.7	97.3	623
Test4	98.0	99.0	674

Column 1: Class ranked highest is indeed the correct class

Column 2: Correct class is either the highest or second highest ranked class

Questions

