1. Phases of a compiler --

Analysis: Lexical, syntactic, semantic,
Synthesis: int. code gen., code gen., code opt.
Helpers -- Table management, Error Handling
Machine independence of all but code gen. and certain parts of optimization.
Cost of general parsing $\left(O\left(2^{\wedge} N\right)\right.$ with backtrack, $O\left(N^{\wedge} 3\right)$ with CKY algorithm, want $\left.\mathrm{O}(\mathrm{N}).\right)$
2. Lexical Analysis:

Wirth's lexical analyzer for Pascal-S. Your lexical analyzer for Pascal-S.
Common errors in lexical analysis -- Comments, inconsistency on look-ahead.
Transition diagrams, regular expressions.
Elementary concepts of deterministic and non-deterministic FSAs.
FLEX as a basis for lexical analysis.
3. Grammars, languages, recognizers -- Chomsky hierarchy:

Phrase Structured grammars (PSG); Turing Mach.
Context Sensitive grammars (CSG); CSL; LBAs
Context free grammars (CFG) ; CFL; PDAs
Regular grammars (Right Linear); Regular langs. ; FSAs
Non-determinism in recognizers.
4. Basic idea behind context free grammars and syntax-directed translations.

Leftmost, rightmost derivations and parse trees.
Top-down versus bottom-up approaches to parsing.
Non-recursive predictive parsing: LL(1) parsing. LL(k)>LL(k-1).
Ambiguity, distinction between ambiguous grammar and ambiguous language.
Simple ambiguous expression grammar.
Relation of rightmost to Bottom-up and leftmost to Top-down.
Decision problems about grammars, e.g., the meaning of the unsolvability of the ambiguity problem.
More complex, non-ambiguous expression grammar.
Concepts of abstract syntax tree
Translation of infix to prefix by syntax directed translation
Annotated parse trees (attached attributes).
Translation schemes (essentially procedural with embedded actions.)
Carrying out simple syntax directed definitions by translation schemes.
5. Top-down Parsing -- looking at mini compilers.

Control structure parsing in Pascal-S.
Backtrack and its problems.
Predictive parsers require no backtrack.
Elimination of left recursion.
Left Factoring
Extended Bachus-Naur Form (EBNF)
Railroad charts (syntax graphs).
Recursive descent is an example of predictive parsing.
One procedure per non-terminal.
Compute FIRST and FOLLOW to decide which rule to use.
Abstract stack machines.
Adding syntax-direction translation to a recursive descent parser.
6. Top Down Parsing: Stack and Parse table

Basic idea is to start with $S$ on stack and end up with empty stack when input exhausted
This approach runs rules forward to produce a match for input
General technique --
Push S onto stack
Basis is top of stack and next input.
Repeat
If tos=input then pop and read
If tos is a non-term then consult table entry for this non-term/input pair
Until input exhausted and stack is empty
Want to avoid conflict by just looking at next token
Computation of FIRST and FOLLOW.
Creation of parse table.
LL(1) grammars. No multiple entries in parse table OR
Said differently A -> $\mathrm{x} \mid \mathrm{y}$ implies FIRST(x) intersect FIRST(y) is null and
if y is NULLABLE, then FIRST(x) intersect FOLLOW(y) is null.
Parse Table and parsing algorithm.
7. Bottom Up Parsing: Shift/Reduce with Stacks.

Basic idea is to start with empty stack and end up with $S$ as only element in stack when input exhausted
This approach runs rules backwards, shifting input into stack to help form right hand sides of rules
General technique --
Empty stack
Basis is top of stack and next input.
Repeat
If tos $==$ right side of some rule, we may replace rhs with symbol on left We may always shift next input symbol to tos
Until input exhausted and (stack contains just S OR cannot find a rule matching tos
Want to avoid conflict (reduce/reduce or shift/reduce or both)
$\mathrm{LR}(1)$ grammar allows us to disambiguate with one symbol look-ahead
8. Bottom Up Parsing of arbitrary CFL (CKY)

Start with CF grammar; convert to Chomsky Normal Form (CNF)
For input of length $n, a_{1} a_{2} \ldots a_{n}$, build $n$ by $n$ upper triangular matrix
Populate first row so that A is in the j -th column if $\mathrm{A} \rightarrow \mathrm{a}_{\mathrm{j}}$.
Meaning of $i$-th row, $j$-th column, when $j>1$ is:
Place all A in this slot such that $\mathrm{A} \Rightarrow^{*} \mathrm{a}_{\mathrm{j}} \ldots \mathrm{a}_{\mathrm{j}+\mathrm{i}-1}$
If the slot in column 1 , row $n$ contains $S$ then $S A \Rightarrow a_{1} a_{2} \ldots a_{n}$ is verified
The key is to use Dynamic Programming in which the j -th row is not processed until all prior rows are done. Row 1 is easy. The notes show how to fill out others.

## Promises:

1. An expression grammar that incorporates precedence and associativity.
2. Distinction between languages and grammars in a particular class.
3. Ambiguity
4. FLEX type answer to a regular expression problem.
5. EBNF / Railroad chart question
6. Creation of a recursive descent parser for some simple construct.
7. Creation of FIRST, FOLLOW and an LL(1) parse table.
8. Removal of left recursion and common prefixes.
9. Bottom-Up and Top-Down stack manipulation
