

# Ellipsoid ART and ARTMAP for incremental unsupervised and supervised Learning

Georgios C. Anagnostopoulos\* and Michael Georgiopoulos\*\*

School of Electrical Engineering & Computer Science  
University of Central Florida, Orlando, Florida

## ABSTRACT

We introduce Ellipsoid-ART (EA) and Ellipsoid-ARTMAP (EAM) as a generalization of Hyper-sphere ART and Hypersphere-ARTMAP respectively. Our novel architectures are based on ideas rooted in Fuzzy-ART (FA) and Fuzzy-ARTMAP (FAM). While FA/FAM summarize input data using hyper-rectangles, EA/EAM utilize hyper-ellipsoids for the same purpose. Due to their learning rules, EA and EAM share virtually all properties and characteristics of their FA/FAM counterparts. Preliminary experimentation implies that EA and EAM are to be viewed as good alternatives to FA and FAM for data clustering and classification tasks. Extensive pseudo-code is provided in the appendices for computationally efficient implementations of EA/EAM training and performance phases.

**Keywords:** adaptive resonance theory, self-organization, clustering, classification, Fuzzy ART, Fuzzy ARTMAP.

## 1. INTRODUCTION

Fuzzy-ART<sup>1</sup> (FA) and Fuzzy-ARTMAP<sup>2</sup> (FAM) are two neural network architectures based on the *adaptive resonance theory* that addresses Grossberg's stability-plasticity dilemma<sup>3</sup>. While FA can be used for clustering of data, FAM is capable of forming associations between clusters of two different spaces and, as a special case, can be used as a classifier too. In this paper we will focus more on the classification capabilities of FAM rather than its ability to associate clusters. Therefore, when we refer to FAM, we will mean the FAM architecture customized for classification tasks. An important feature of FA/FAM is the ability to undergo both batch (off-line) and incremental (on-line) learning. In off-line learning, a set of training patterns is repeatedly presented until the completion of the learning task at hand. In contrast, during on-line learning, the networks' structure is being altered as necessary to explain the existence of new patterns as they become available. Under a special modus operandi called *fast learning*, a particularly interesting property of these networks is that they complete their learning in a finite number of steps. In other words, their training procedure converges fast to a stable state in a finite number of *list presentations* (epochs). This is in contrast, for example, to feed-forward neural networks, which use the Backprop algorithm for their training and only asymptotically reach a stable state. Moreover, once fast learning has reached its completion FAM achieves a 100% correct classification on its training set.

In order to perform their learning task (clustering for FA and classification for FAM), both architectures group their input data into clusters (*FA categories* or simply *categories*). FA forms its categories from unlabeled input patterns via an unsupervised learning scheme, while in FAM categories are formed in a supervised manner and consist of input patterns bearing the same class label. Note that, in FAM many categories might describe a single class of patterns and therefore share a common class label. FA and FAM can be thought of as networks that during training perform compression of their inputs by substituting single patterns with clusters. The forming of clusters is achieved via a self-organizing scheme; FA/FAM perform their tasks without optimizing a specific objective function. Both of them process real-valued, vector-valued data; both cannot cope with data featuring missing attribute values. Also, FA and FAM work especially well, when the data is binary-valued. Furthermore, both of the networks require a preprocessing stage, where either input pattern normalization or complement coding is used to prevent category proliferation. While input data normalization causes a loss of vector-length information, complement coding normalizes input vectors and preserves their amplitude information. Another interesting aspect of the two architectures is that due to the internal structure, it is easy to explain the networks' outputs, such as why a particular pattern was selected by a category.

\*anagnostop@email.com; phone 1 407 371-7192; fax 1 407 371-7152; <http://www.seecs.ucf.edu/>; School of EECS, University of Central Florida, 4000 Central Florida Blvd., Orlando, FL 32816; \*\*michaelg@mail.ucf.edu; phone 1 407 823-5338; fax 1 407 823-5835; <http://www.seecs.ucf.edu/>; School of EECS, University of Central Florida, 4000 Central Florida Blvd., Orlando, FL 32816.

This is not the case, for example, with feed-forward neural architectures, where it is significantly difficult to explain why an input  $\mathbf{x}$  generates a certain output  $\mathbf{y}$ . A key element in the learning process of the two architectures is a non-typical pattern detection mechanism that is capable of identifying patterns, whose presence is not explained by the already developed (via learning) categories within the networks. Thus, during training phase, a pattern that does not fit the characteristics of already existing categories will initiate the creation of a new category. Aside from FA/FAM's advantages, criticism<sup>4</sup> has been voiced on the lack of a smoothing operation during learning that would ameliorate the effects of noise present in the data. The architectures use hard-competitive learning to form their categories, hence, over-fitting becomes an issue. On the next page we summarize in a table the main characteristics of FA/FAM. The interested reader might find properties of learning for FA and FAM in other references<sup>5,6</sup>. Due to space limitations, we assume that the reader already possesses a rudimentary background in FA and FAM.

<i>Characteristics of FA/FAM</i>
Capable of both off-line and on-line learning.
Capable of fast, finite, stable learning.
Feature an outlier detection mechanism.
Network behavior upon presentation of a pattern is easily explained.
Are sensitive to noise and prone to over-fitting, because they do not feature a noise removal mechanism.

**Table 1:** Main characteristic of FA/FAM learning.

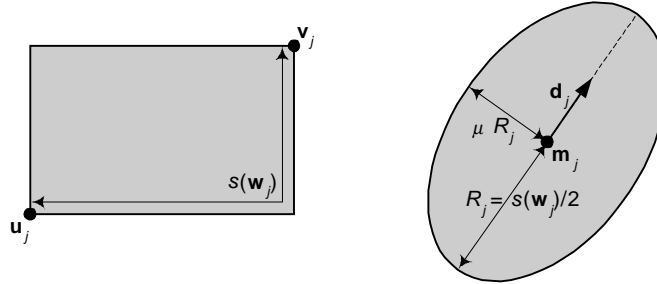
The organization of this paper is as follows: first we state the motivation behind developing EA and EAM as extensions to FA and FAM respectively and continue with the description of the novel architectures/algorithms. Later in this paper, we present some illustrative experimental results, which compare EAM to the original FAM, and finally we state our conclusions. Extensive pseudo-code is provided for a computationally efficient software implementation of both EA and EAM training (Appendix A) and performance (Appendix B) phases. As a general comment, you will notice that our intent is to highlight some algorithmic elements of the architectures described in this paper, rather than focusing on their architectural nature. In other words, in this paper we emphasize the view of FA/FAM and EA/EAM as clustering and classification algorithms respectively.

## 2. ELLIPSOID-ART & ELLISPOID-ARTMAP

FA and FAM utilize hyper-rectangles for category representation, which works especially well for patterns, whose attributes take quantized values (for example, patterns with binary valued-features). Note, that if  $M$  is the dimensionality of the input space, then each FA category requires  $2M$  memory units (floating point numbers, for example). When it comes to clustering problems, depending on the distribution of input space patterns, hyper-rectangles are not always the ideal shape to represent clusters<sup>7</sup>. Furthermore, regarding classification tasks, due to the fact that both algorithms utilize city-block ( $L_1$ ) distances, it can be shown that decision boundaries created by FAM are piece-wise linear. Based on these facts as a motivating point, *Gaussian-ART*<sup>7</sup> (GA) and *Gaussian-ARTMAP*<sup>7</sup> (GAM) addressed this issue successfully using hyper-ellipsoids for the geometric representation of categories utilizing also  $2M$  memory units per category. A characteristic of GA/GAM is that their hyper-ellipsoids are constrained to have their axes parallel to the corresponding ones of the input space's coordinate system. Although there are several similarities between GA/GAM and FA/FAM, the former ones do not feature an appealing property of the latter ones, which is to complete the off-line training phase in a finite number of list presentations under fast learning conditions (learning rate  $\gamma$  equals 1). *Hypersphere-ART*<sup>8</sup> (HA) and *Hypersphere-ARTMAP*<sup>8</sup> (HAM) were the first neural network architectures to employ shapes (hyper-spheres) other than hyper-rectangles for category description, while maintaining the major (if not all) properties of FA and FAM. In HA/HAM, hyper-spheres require  $M+1$  memory units per category and are capable of forming more complex decision boundaries than FA/FAM.

In this paper we present EA and EAM, which are a successful attempt of using hyper-ellipsoids as category representations with  $2M+1$  memory units per category, while simultaneously retaining virtually all of the properties and characteristics of FA and FAM respectively. The new architectures essentially extend the ideas first presented in HA/HAM. To guarantee the inheritance of FA/FAM properties, during the training phase EA categories have to be updated in such a manner so that they comply to the following two constraints: i) the hyper-ellipsoids must maintain a constant ratio  $\mu$  between the lengths of their major axis and their remaining axes and ii) the hyper-ellipsoids must also maintain constant the direction

of their major axis once it is set. Despite the above limitations, EA categories can have arbitrary orientations in the input space in order to capture the characteristics of the data. An EA category  $j$  corresponds to each node in the EA module's  $F_2$  layer and is described by its *template* vector  $\mathbf{w}_j = [\mathbf{m}_j, \mathbf{d}_j, R_j]$ , where  $\mathbf{m}_j$  is the *center* of the hyper-ellipsoid,  $\mathbf{d}_j$  is called the category's *direction vector*, which coincides with the direction of the hyper-ellipsoid's major axis, and  $R_j$  is called the category's *radius*, which equals half of the major axis' length. The category's size  $s(\mathbf{w}_j)$  is defined as the major axis' full length and equals  $2R_j$ . A comparison between a 2-dimensional FA and EA category is given in Figure 1.



**Figure 1:** 2-dimensional FA and EA categories with template elements.

EA/EAM geometry revolves around the use of weighted Euclidian distances, rather than the city-block ( $L_1$ ) distance of FA/FAM. Distances of patterns from an EA category  $j$  depend on the category's shape matrix  $\mathbf{C}_j$  defined as

$$\mathbf{C}_j = \mathbf{C}_j^T = \begin{cases} \frac{1}{\mu^2} [\mathbf{I} - (1 - \mu^2) \mathbf{d}_j \mathbf{d}_j^T] & \text{if } \mathbf{d}_j \neq \mathbf{0} \\ \mathbf{I} & \text{if } \mathbf{d}_j = \mathbf{0} \end{cases} \quad (1)$$

In the above expression,  $\mu$  is the ratio of the hyper-ellipsoid's major axis length over the length of each other minor axes. Also, all vectors are arranged in columns and the  $T$ -exponent signifies the transpose of the quantity it is applied upon. Note, that for EA categories that encode a single pattern,  $\mathbf{d}_j$  is defined to equal the zero vector  $\mathbf{0}$  and the shape matrix  $\mathbf{C}_j$  is defined to equal the identity matrix  $\mathbf{I}$ . In general, the distance of an input pattern  $\mathbf{x}$  from an EA category  $j$  is given as

$$dis(\mathbf{x} | \mathbf{w}_j) = \max \left\{ \|\mathbf{x} - \mathbf{m}_j\|_{\mathbf{C}_j}, R_j \right\} - R_j \quad (2)$$

where we define

$$\|\mathbf{x} - \mathbf{m}_j\|_{\mathbf{C}_j} = (\mathbf{x} - \mathbf{m}_j)^T \mathbf{C}_j (\mathbf{x} - \mathbf{m}_j) \quad (3)$$

Instead of explicitly forming the shape matrix  $\mathbf{C}_j$ , using Equation 1 we can calculate the distance of a pattern  $\mathbf{x}$  from the center  $\mathbf{m}_j$  of a category  $j$  with shape matrix  $\mathbf{C}_j$  according to

$$\|\mathbf{x} - \mathbf{m}_j\|_{\mathbf{C}_j} = \begin{cases} \frac{1}{\mu} \sqrt{\|\mathbf{x} - \mathbf{m}_j\|_2^2 - (1 - \mu^2) [\mathbf{d}_j^T (\mathbf{x} - \mathbf{m}_j)]^2} & \text{if } \mathbf{d}_j \neq \mathbf{0} \\ \|\mathbf{x} - \mathbf{m}_j\|_2 & \text{if } \mathbf{d}_j = \mathbf{0} \end{cases} \quad (4)$$

In Eq. 4,  $\|\cdot\|_2$  denotes the usual Euclidian ( $L_2$ ) norm of its vector argument. Based on Equation 2, we define the *representation region* of an EA category  $j$  as the set of all points of the input space satisfying

$$dis(\mathbf{x} | \mathbf{w}_j) = 0 \Rightarrow \|\mathbf{x} - \mathbf{m}_j\|_{C_j} \leq R_j^2. \quad (5)$$

In Figure 1 the shaded areas correspond to the representation regions of the categories involved. The shape of the representation regions in EA/EAM depends on the order, according to which patterns are being presented during training, and the EA/EAM network parameters. EA/EAM feature 4 network parameters:  $D$  (which plays the role of  $M$  in FA/FAM), the (common for all categories) ratio  $\mu \in (0, 1]$  of minor-to-major axes lengths, the vigilance parameter  $\rho \in [0, 1]$  and the choice parameter  $a > 0$  (the value  $a = 0$  is valid only for EA). In the case of EAM for classification tasks, these parameters will refer to the ones of its  $ART_a$  module, since the ones of  $ART_b$  are of no practical interest. The  $ART_a$  module corresponds to the input domain and  $ART_b$  to the output domain of EAM. When EAM is used as a classifier the output domain coincides with the set of class labels pertinent to the classification problem. As was the case with HA/HAM<sup>8</sup>, the definition of the *category match function* (CMF)  $\rho(\mathbf{w}_j | \mathbf{x})$  and the *category choice function* (CCF)  $T(\mathbf{w}_j | \mathbf{x})$ , also known as *bottom-up input* or *activation function*, for an EA category  $j$  is based on the homologous expressions valid for FA categories:

$$\rho(\mathbf{w}_j | \mathbf{x}) = \frac{D - s(\mathbf{w}_j) - dis(\mathbf{x}, \mathbf{w}_j)}{D} \Rightarrow \rho(\mathbf{w}_j | \mathbf{x}) = 1 - \frac{R_j + \max\left\{R_j, \|\mathbf{x} - \mathbf{m}_j\|_{C_j}\right\}}{D}. \quad (6)$$

$$T(\mathbf{w}_j | \mathbf{x}) = \frac{D - s(\mathbf{w}_j) - dis(\mathbf{x}, \mathbf{w}_j)}{D - s(\mathbf{w}_j) + a} \Rightarrow T(\mathbf{w}_j | \mathbf{x}) = \frac{D - R_j - \max\left\{R_j, \|\mathbf{x} - \mathbf{m}_j\|_{C_j}\right\}}{D - 2R_j + a}. \quad (7)$$

Uncommitted nodes in EA/EAM feature a constant CMF value of  $\rho_u = 1$  and a constant CCF value of  $T_u = D/(2D + a)$  for all patterns of the input space. Furthermore, uncommitted nodes do not correspond to any category; they just represent the “blank” memory of the networks. As a reminder, the CMF value of a category is used for its comparison to the vigilance parameter, when performing the *vigilance test* (VT). Also, the category’s CCF value is used for its comparison to the CCF value  $T_u$  of the uncommitted node, when performing the *commitment test* (CT), and to determine a winning category during node competition in the  $F_2$  layer for an input pattern. Care should be taken, when choosing a value for  $D$ . To guarantee that the CMF’s and the CCF’s value for all categories and for all possible input patterns lies in the interval  $[0, 1]$ ,  $D$  should be selected at least equal to the maximum possible Euclidian distance between patterns of the input space (*Euclidian input space diameter*) in consideration, that is,

$$D \geq \max_{p, q} \|\mathbf{x}_p - \mathbf{x}_q\|_2. \quad (8)$$

EA/EAM training phases are identical to the ones of FA/FAM. Upon presentation of a new training pattern all committed nodes in the  $F_2$  layer (that correspond to existing categories) are initially assumed to belong to a *candidate set*  $S$ , whose members are eligible to encode the pattern. As a first step, all members of  $S$  undergo the VT, which removes from  $S$  all categories with CMF value less than  $\rho$ . Next, the remaining members of  $S$  (if any) compete with each other in terms of CCF values. An uncommitted node also participates in the competition, which constitutes the CT. Categories with CCF value less than  $T_u$  are filtered out of  $S$ . If no category passes both the VT and the CT (thus,  $S$  is empty), an uncommitted node becomes committed and forms a new category that encodes the new pattern. In the case of EA, if  $S$  is non-empty after the VT and CT, the category featuring the highest CCF value is allowed to encode the pattern. On the other hand, in the case of EAM, the course of action depends on the comparison of labels between the pattern and the chosen category. If the pattern and the chosen category share a common label, then the category is allowed to encode the pattern. Otherwise, if there’s label mismatch, *match tracking*<sup>2</sup> (MT) is performed.

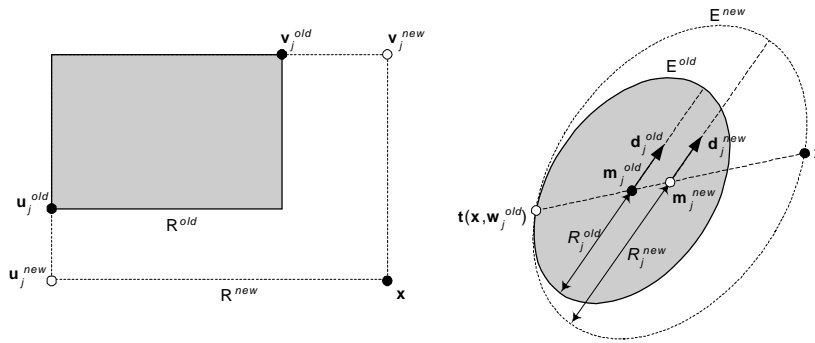
EA categories encode training patterns by updating their templates. During training, EA categories can only grow in size and therefore can never be destroyed. The learning rules of EA/EAM resemble the ones of HA/HAM<sup>8</sup> and are depicted below. The learning rate is denoted as  $\gamma \in (0, 1]$ ;  $\gamma = 1$  corresponds to fast learning. Also,  $\mathbf{x}_{(2)}$  denotes the second pattern to be encoded in category  $j$ .

$$R_j^{new} = R_j^{old} + \frac{\gamma}{2} \left( \max\left\{R_j^{old}, \|\mathbf{x} - \mathbf{m}_j^{old}\|_{C_j^{old}}\right\} - R_j^{old} \right). \quad (9)$$

$$\mathbf{m}_j^{new} = \mathbf{m}_j^{old} + \frac{\gamma}{2} \left( 1 - \frac{\min\{R_j^{old}, \|\mathbf{x} - \mathbf{m}_j^{old}\|_{C_j^{old}}\}}{\|\mathbf{x} - \mathbf{m}_j^{old}\|_{C_j^{old}}} \right) (\mathbf{x} - \mathbf{m}_j^{old}). \quad (10)$$

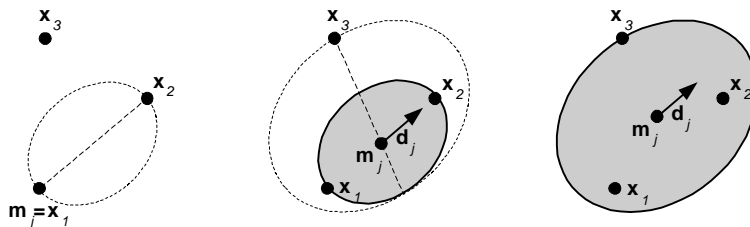
$$\mathbf{d}_j = \frac{\mathbf{x}_{(2)} - \mathbf{m}_j}{\|\mathbf{x}_{(2)} - \mathbf{m}_j\|_2}. \quad (11)$$

Equation 9 and 10 imply that, when a training pattern is already located inside the representation region of category  $j$ , no updates will take place for this category. Figure 2 provides a 2-dimensional illustration of a comparison between FA and EA category updates. In case of a category update, due to the learning rules in Equations 9 through 11, the category's new representation region can be shown to be the minimum hyper-volume hyper-ellipsoid that simultaneously contains both the old representation region and the new pattern to be encoded (provided that the new pattern is not the second one to be encoded by the category). Notice, that once the EA category's direction vector  $\mathbf{d}_j$  has been set, it remains constant during future updates. Notice, also that the boundaries of the two ellipsoids  $E^{old}$  and  $E^{new}$  touch only at one point,  $\mathbf{t}(\mathbf{x}, \mathbf{w}_j^{old})$ .



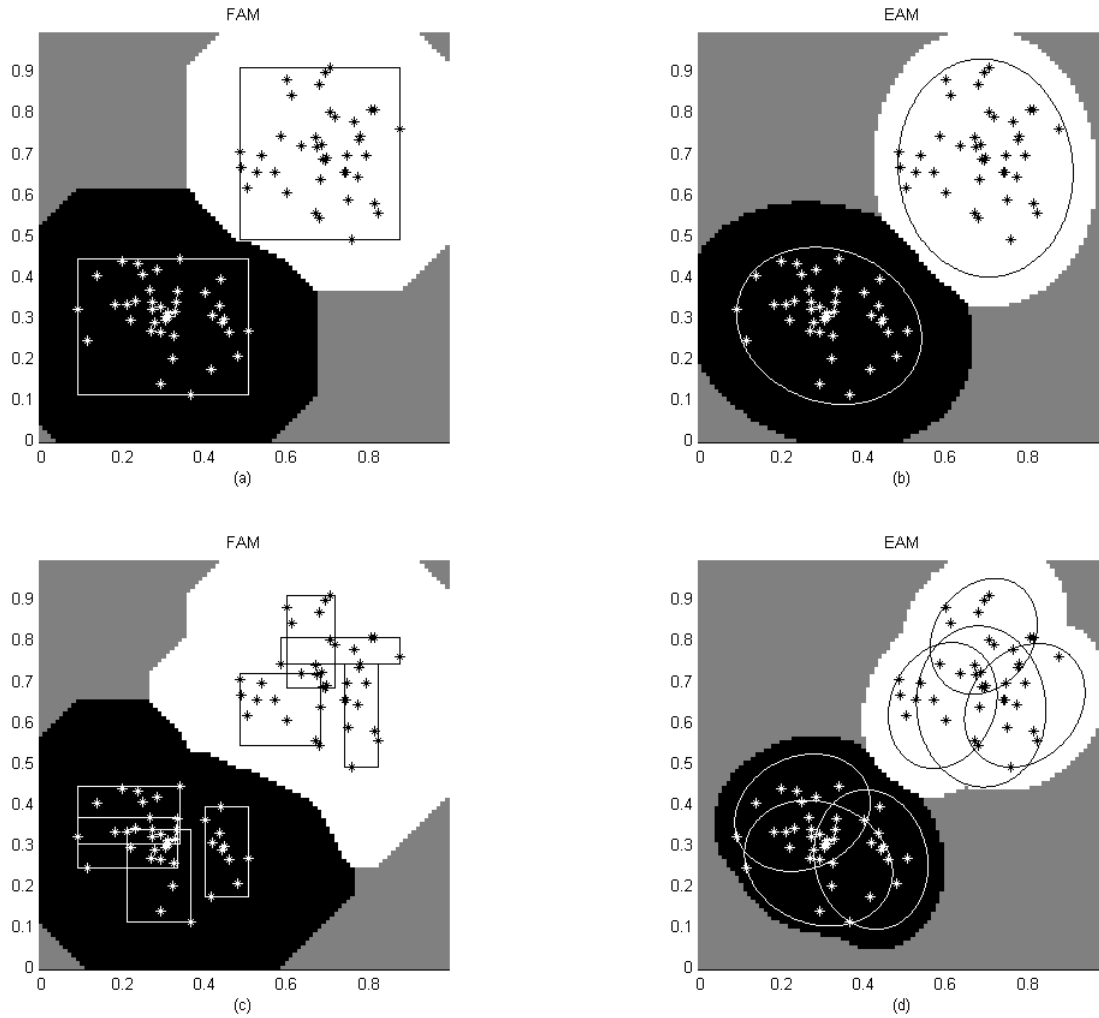
**Figure 2:** Category update assuming fast learning in FA/FAM and EA/EAM in 2 dimensions.

A typical lifecycle of an EA category under fast learning assumptions is depicted in Figure 3. When category  $j$  is first created upon presentation of pattern  $\mathbf{x}_1$ , its center  $\mathbf{m}_j$  coincides with  $\mathbf{x}_1$ , its direction vector is  $\mathbf{d}_j = \mathbf{0}$  and its radius is  $R_j = 0$ . Assuming that category  $j$  is eligible to encode pattern  $\mathbf{x}_2$ , the category's representation region expands into an ellipse with its center  $\mathbf{m}_j$  amidst  $\mathbf{x}_1$  and  $\mathbf{x}_2$ ,  $R_j$  equal to the Euclidian distance between  $\mathbf{x}_1$  and  $\mathbf{x}_2$  and, finally,  $\mathbf{d}_j$  is set equal to the unit Euclidian-length vector along the direction of  $\mathbf{x}_2 - \mathbf{x}_1$ . Assuming that category  $j$  is also eligible to encode  $\mathbf{x}_3$ , the representation region expands enough to include the previous representation region and the new pattern, while maintaining constant its relative form (constant ratio  $\mu$  of minor axis length over major axis length) and constant direction (constant direction vector  $\mathbf{d}_j$ ).



**Figure 3:** Lifecycle of an EA category in 2 dimensions under fast learning.

The performance phases of EA/EAM are also identical to the ones of FA/FAM. To force EAM to classify a test pattern to one of the existing classes, the vigilance  $\rho$  has to be set equal to 0 and uncommitted nodes have to be excluded from node competitions, thus, no CT must be performed. An interesting fact regarding EAM is that, if it is trained using  $\rho=1$  and then is being used as a classifier with  $\rho=0$  without requiring the CT during performance, EAM becomes equivalent to the  $L_2$ -norm (Euclidian) 1-Nearest Neighbor classifier<sup>9</sup>. Furthermore, if  $\mu=1$  EA/EAM become equivalent to HA/HAM, which justifies our statement, that EA/EAM are generalizations of HA/HAM.



**Figure 4:** Decision boundaries example for FAM and EAM.

The advantage of EAM in certain classification tasks can be attributed also on the fact that it can create decision boundaries that are non-linear, in contrast to FAM, which composes only piece-wise linear boundaries. An example of this fact is shown in Figure 4, where FAM and EAM have to separate two classes with no overlap on the plane. Points marked as asterisks stand for training patterns. Black regions signify points in the plane classified as class 0 and white ones as class 1. The gray areas constitute points deemed by the classifiers as non-typical of the training data via the VT and/or the CT. Also, each rectangle corresponds to a FA category and each ellipse to an EA category. As you may have observed, the number of categories created through training differs between Figures 4a, 4b and 4c, 4d. This has been achieved by using different values for the network parameters.

### 3. EXPERIMENTAL RESULTS

In general, an objective comparison of clustering algorithms is difficult to be achieved, thus, we will not attempt to directly compare EA with FA. However, we can show the potential of the EA/EAM family by comparing EAM with FAM on the basis of classification performance. We chose a simple, artificial classification example for our purposes, namely the Circle-in-a-Square problem. It has been used in the past as a benchmark problem in the DARPA artificial neural network technology (ANNT) program<sup>10</sup>. A circle of radius  $R = 1/\sqrt{2\pi}$  is inscribed in the unit square, so that its interior covers exactly half of the unit square's surface. The classifiers have to learn how to distinguish points inside the circle (class label 1) from points outside it (class label 0). Ten training sets have been created drawing samples from each class with equal probability. Each set contains a multiple of 10 worth of training patterns: the first set contains 10, the second 20, etc. Also, a test set was created with 10200 equally spaced labeled patterns that form a grid of points inside the unit square. Both classifiers were trained until completion of fast learning using the same order of training patterns. A variety of network parameter values were used for both FAM and EAM. The classification performance results are illustrated in Table 2 below.

<b>Training set cardinality</b>	<b>FAM %performance</b>	<b>EAM %performance</b>	<b>EAM %improvement</b>	<b>EAM pattern advantage</b>
<b>10</b>	66.405254	65.101461	-1.303793	-13300
<b>20</b>	72.865405	74.875012	2.009607	20500
<b>30</b>	86.383688	85.677875	-0.705813	-7200
<b>40</b>	88.167827	88.354083	0.186256	1900
<b>50</b>	89.716694	89.873542	0.156848	1600
<b>60</b>	84.158416	84.089795	-0.068621	-700
<b>70</b>	90.167631	90.079404	-0.088227	-900
<b>80</b>	89.83433	91.412607	1.578277	16100
<b>90</b>	88.971669	89.795118	0.823449	8400
<b>100</b>	91.22635	91.657681	0.431331	4400

**Table 2:** Comparison of classification performance between FAM and EAM on the Circle-in-a-Square Problem.

Columns 2 and 3 contain the percent correct classification rate of FAM and EAM respectively. Column 4 depicts the difference of percent correct classification between EAM and FAM. Finally, column 5 shows the number of test patterns that corresponds to the difference of percent correct classification between EAM and FAM (value in Column 4). Evidently, in 6 out of 10 cases EAM slightly outperforms FAM with a maximum difference of 2%. We are currently in the process of performing additional experiments using machine learning databases to study the classification performance of EAM with respect to FAM and to other classification algorithms.

### 4. CONCLUSIONS

In this paper we have presented two novel neural network architectures, namely Ellipsoid-ART and Ellipsoid-ARTMAP for clustering and classification tasks respectively. These architectures are based on principals and key ideas of Fuzzy-ART and Fuzzy-ARTMAP and therefore inherit they learning properties: they are capable of batch and on-line learning, exhibit fast, stable, finite learning and they both are equipped with a outlier detection mechanism. Moreover, they can be regarded as generalizations of Hypersphere-ART and Hypersphere-ARTMAP. Both of them use hyper-ellipsoids as the means to summarize input data, in contrast to FA/FAM, which use hyper-rectangles. Therefore, they are not constrained to creating only piece-wise linear decision boundaries. Finally, we have demonstrated with limited experimental results that EA and EAM can be considered worthy alternatives to FA and FAM.

## REFERENCES

1. G.A. Carpenter, S. Grossberg and D.B. Rosen, "Fuzzy ART: Fast stable learning and categorization of analog patterns by an adaptive resonance system", *Neural Networks*, **4**(6), pp. 759-771, 1991.
2. G.A. Carpenter, S. Grossberg, N. Markuzon, J.H. Reynolds and D.B. Rosen, "Fuzzy ARTMAP: A Neural Network Architecture for Incremental Supervised Learning of Analog Multidimensional Maps", *IEEE Transaction on Neural Networks*, **3**(5), pp. 698-713, 1992.
3. S. Grossberg, "Adaptive pattern recognition and universal encoding II: Feedback, expectation, olfaction, and illusions", *Biological Cybernetics*, **23**, pp. 187-202, 1976.
4. A. Baraldi and P. Blonda, "A Survey of Fuzzy Clustering Algorithms for Pattern Recognition – Part II", *IEEE Transactions on Systems, Man and Cybernetics, Part B: Cybernetics*, **29**(6), pp. 786-801, December 1999.
5. J. Huang, M. Georgiopoulos and G.L. Heileman, "Fuzzy ART Properties", *Neural Networks*, **8**(2), pp. 203-213, 1995.
6. M. Georgiopoulos, H. Fernlund, G. Bebis and G.L. Heileman, "Order of Search in Fuzzy ART and Fuzzy ARTMAP: Effect of the choice parameter", *Neural Networks*, **9**(9), pp. 1541-1559, 1996.
7. J.R. Williamson, "Gaussian ARTMAP: A Neural Network for Fast Incremental Learning of Noisy Multidimensional Maps", *Neural Networks*, **9**(5), pp. 881-897, 1996.
8. G.C. Anagnostopoulos and M. Georgiopoulos, "Hypersphere ART and ARTMAP for Unsupervised and Supervised, Incremental Learning", *Proceedings of the IEEE-INNS-ENNS International Joint Conference on Neural Networks*, 6, pp. 59-64, Como, Italy, 2000.
9. G. Wilensky, "Analysis of neural network issues: Scaling, enhanced nodal processing, comparison with standard classification", DARPA Neural Network Program Review, October 29-30, 1990.
10. R.O. Duda and P.E. Hart, "Pattern classification and scene analysis", New York, Wiley, 1973.

## APPENDIX A

The algorithm below implements EA/EAM (EAM for classification) off-line training phase assuming fast learning.  $N$  is the number of existing categories in EA/EAM,  $P$  is the number of training patterns,  $M$  is the dimensionality of the input patterns,  $S$  is the candidate set and  $\{D, \rho, a\}$  are the network parameters. Lines starting with double back-slashes ("//") represent comments.

// Initialization

Set  $const_1 := D+a$ ,  $const_2 := M\rho$ ,  $T_u := \frac{D}{2D+a}$ ,  $N := 0$

Set the Candidate Set to empty, i.e.  $S := \emptyset$ .

// List presentation (epoch) loop.

Until no more categories have been created or updated, do

{ // Pattern loop.

For each training pattern  $\mathbf{x}_p$ ,  $p := 1..P$

{ // Calculate the category match function values.

For each category  $j := 1..N$

{ Calculate  $dis(\mathbf{x}_p, \mathbf{m}_j) := \|\mathbf{x}_p - \mathbf{m}_j\|_C$

Calculate  $dis(\mathbf{x}_p, \mathbf{w}_j) := dis(\mathbf{x}_p, \mathbf{m}_j) - R_j$

// If  $\mathbf{x}_p$  is outside the category's representation region

If  $dis(\mathbf{x}_p, \mathbf{w}_j) > 0$

{ Calculate the scaled vigilance  $\rho^*(\mathbf{x}_p | \mathbf{w}_j) = D\rho(\mathbf{x}_p | \mathbf{w}_j) := D - s(\mathbf{w}_j) - dis(\mathbf{x}_p, \mathbf{w}_j)$

// Perform a test equivalent to VT.

If  $\rho^*(\mathbf{x}_p | \mathbf{w}_j) \geq const_1$ , then include category  $j$  in  $S$ .

}

Else, if  $dis(\mathbf{x}_p, \mathbf{w}_j) \leq 0$

{ // Pattern  $\mathbf{x}_p$  lies inside the representation region of category  $j$ ,



```

// therefore it is guaranteed that  $j$  passes the VT for  $\mathbf{x}_p$ .
Include category  $j$  in  $S$ .
Set  $dis(\mathbf{x}_p, \mathbf{w}_j) := 0$ 
}
} // End of category loop

// If at least one existing category passed the VT
If  $S \neq \emptyset$ 
{
// Calculate the category choice function values.
For each category  $j$  in  $S$ 

Calculate the CCF value  $T(\mathbf{x}_p | \mathbf{w}_j) := \frac{\rho^*(\mathbf{x}_p | \mathbf{w}_j)}{const_2 - s(\mathbf{w}_j)}$ 

// Find the category with the maximum category choice function value.
Determine the maximum value  $T_{max}$  of  $T(\mathbf{x}_p | \mathbf{w}_j)$  from the categories in  $S$ . Simultaneously,
find the category with the smallest index  $j$ , for which  $T(\mathbf{x}_p | \mathbf{w}_j) = T_{max}$ . Assume that it is category  $k$ .

// Perform the CT on category  $k$ .
If  $T_{max} < T_u$ 
{
// No existing category passed the CT, thus, no category is chosen.
Set  $J := none$ 
Empty the Candidate List, i.e.  $S := \emptyset$ .
}

While  $S \neq \emptyset$ 
{
// In case of EA, if the Candidate Set is non-empty, category  $k$  is eligible to encode
//  $\mathbf{x}_p$ , because all the training patterns and all created EA categories are assumed to have a
// common class label. Therefore, the following if-statement is always true for EA.
If category  $k$  has the same class label as  $\mathbf{x}_p$ 
{
Set  $J := k$ .
Empty the Candidate Set, i.e.  $S := \emptyset$ .
Exit the while loop.
}
Else, if category  $k$  has a different class label than  $\mathbf{x}_p$ 
{
// The following part of the algorithm may apply only to EAM.
// EA will never enter here.

Remove category  $k$  from  $S$ .

// Perform Match Tracking (MT).
If  $S \neq \emptyset$ 
{
Remove from  $S$  all categories  $j$ , for which it holds
 $\rho^*(\mathbf{x}_p | \mathbf{w}_j) = \rho^*(\mathbf{x}_p | \mathbf{w}_k)$ 

// Find the category with the maximum category choice function value.
Determine the maximum value  $T_{max}$  of  $T(\mathbf{x}_p | \mathbf{w}_j)$  from the categories
in  $S$ . Simultaneously, find the category with the smallest
index  $j$ , for which  $T(\mathbf{x}_p | \mathbf{w}_j) = T_{max}$ . Assume that it is category  $k$ .
}
Else, if  $S = \emptyset$ ,
{
// No existing category was found suitable to encode  $\mathbf{x}_p$  after MT.

```

```

Set  $J := none$ .
}
} // End of while loop
}
Else, if  $S = \emptyset$ 
{
// No existing category passed the VT.
Set  $J := none$ .
}

If  $J = none$ 
{
// No existing category tested eligible to encode  $\mathbf{x}_p$ , therefore create a new one.
Create a new category  $n$  with  $\mathbf{m}_n = \mathbf{x}_p$ ,  $\mathbf{d}_n = \mathbf{0}$ ,  $R_n = 0$ .

Set  $s(\mathbf{w}_n) := 0$ 
Set  $N := N + 1$ .

// The following line applies only to EAM
Assign the class label of  $\mathbf{x}_p$  to the new category  $n$ .

Log that at least one category creation has happened.
Empty the Candidate Set, i.e.  $S := \emptyset$ .
}
Else, if  $J \neq none$ 
{
// An existing category was found that is eligible to encode  $\mathbf{x}_p$ .

// Test if  $\mathbf{x}_p$  is outside the chosen category and an update is necessary.
If  $dis(\mathbf{x}_p, \mathbf{w}_J) > 0$ 
{
// Category  $J$  will be updated with pattern  $\mathbf{x}_p$ 
Update  $R_J := \frac{R_J + dis(\mathbf{x}_p, \mathbf{m}_J)}{2}$ 
Update  $\mathbf{m}_J := \mathbf{m}_J + \frac{dis(\mathbf{x}, \mathbf{w}_J)}{2}(\mathbf{x}_p - \mathbf{m}_J)$ 
If  $\mathbf{x}_p$  is the second pattern to be encoded into category  $J$ 
{
// Note that in this case  $\mathbf{m}_J$  is the first pattern encoded in  $J$ .
Set  $\mathbf{d}_J := \frac{\mathbf{x}_p - \mathbf{m}_J}{\|\mathbf{x}_p - \mathbf{m}_J\|_2}$ 
}
Set  $s(\mathbf{w}_J) := 2R_J$ 
Log that at least one category has been updated/modified.
}
}
} // End of pattern loop
} // End of list presentation loop

```

## APPENDIX B

The algorithm below implements EA/EAM (EAM for classification) performance phase.  $N$  is the number of existing categories in EA/EAM,  $P$  is the number of training patterns,  $M$  is the dimensionality of the input patterns,  $S$  is the candidate set and  $\{D, \rho, a\}$  are the network parameters. If CT-option is TRUE (FALSE) the CT will (not) be performed during performance phase, that is, the uncommitted node is (not) allowed to compete along with the committed nodes for pattern selection. Lines starting with double back-slashes (“//”) represent comments.

// Initialization

Set  $const_1 := D + a$ ,  $const_2 := M\rho$ ,  $T_u := \frac{D}{2D + a}$ .

// If CT-option=TRUE, CT is performed.

Set the CT-option to TRUE or FALSE.

Set the Candidate Set to empty, i.e.  $S := \emptyset$ .

// Test pattern loop

For each test pattern  $\mathbf{x}_p$ ,  $p := 1..P$

{

// Calculate the category match function values.

For each category  $j := 1..N$

{ Calculate  $dis(\mathbf{x}_p, \mathbf{m}_j) := \|\mathbf{x}_p - \mathbf{m}_j\|_C$ ,

Calculate  $dis(\mathbf{x}_p, \mathbf{w}_j) := dis(\mathbf{x}_p, \mathbf{m}_j) - R_j$

// If  $\mathbf{x}_p$  is outside the category's representation region

If  $dis(\mathbf{x}_p, \mathbf{w}_j) > 0$

{ Calculate the scaled vigilance  $\rho^*(\mathbf{x}_p | \mathbf{w}_j) = D\rho(\mathbf{x}_p | \mathbf{w}_j) := D - s(\mathbf{w}_j) - dis(\mathbf{x}_p, \mathbf{w}_j)$

// Perform a test equivalent to VT.

If  $\rho^*(\mathbf{x}_p | \mathbf{w}_j) \geq const_1$ , then include category  $j$  in  $S$ .

}

Else, if  $dis(\mathbf{x}_p, \mathbf{w}_j) \leq 0$

{ // Pattern  $\mathbf{x}_p$  lies inside the representation region of category  $j$ ,

// therefore it is guaranteed that  $j$  passes the VT for  $\mathbf{x}_p$ .

Include category  $j$  in  $S$ .

Set  $dis(\mathbf{x}_p, \mathbf{w}_j) := 0$

}

} // End of category loop

// If at least one existing category passed the VT

If  $S \neq \emptyset$

{ // Calculate the category choice function values.

For each category  $j$  in  $S$

Calculate the CCF value  $T(\mathbf{x}_p | \mathbf{w}_j) := \frac{\rho^*(\mathbf{x}_p | \mathbf{w}_j)}{const_2 - s(\mathbf{w}_j)}$

// Find the category with the maximum category choice function value

Determine the maximum value  $T_{max}$  of  $T(\mathbf{x}_p | \mathbf{w}_j)$  from the categories in  $S$ . Simultaneously,

find the category with the smallest index  $j$ , for which  $T(\mathbf{x}_p | \mathbf{w}_j) = T_{max}$ . Assume that it is category  $k$ .

Set  $J := k$ .

```

    If CT-option is TRUE
    {
        // The uncommitted nodes participate in the node competition.
        // Perform the CT for category  $k$ .
        If  $T_{max} < T_u$ 
        {
            // No existing category passed the CT, thus, no category is chosen.
            Set  $J := none$ 
        }
    }
    Empty the Candidate Set, i.e.  $S := \emptyset$ .
}
Else, if  $S = \emptyset$ 
{
    // No existing category passed the VT.
    Set  $J := none$ .
}

If  $J = none$ 
{
    // No existing category tested eligible to encode  $\mathbf{x}_p$ . This means that  $\mathbf{x}_p$  did not fit the cluster
    // characteristics of any existing category in EA/EAM. Hence, it is treated as a non-typical
    // pattern, an outlier.

    Report that  $\mathbf{x}_p$  is an outlier.

    // In the case of EAM,  $\mathbf{x}_p$  cannot be classified.
    // The following line applies only to EAM.
    Assign a class label of “unknown” to  $\mathbf{x}_p$ .
}
Else, if  $J \neq none$ 
{
    // An existing category was found that is eligible to encode  $\mathbf{x}_p$ .

    Report that  $\mathbf{x}_p$  seems to belong to the cluster formed by category  $J$ .

    // The following line applies only to EAM.
    Assign the class label of category  $J$  to  $\mathbf{x}_p$ .
}
} // End of pattern loop

```