

Energy-Delay Tradeoffs

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Citation

Moo-Ryong Ra, Jeongyeup Paek, Abhishek B. Sharma, Ramesh Govindan, Martin H. Krieger, Michael J. Neely, “**Energy-Delay Tradeoffs in Smartphone Applications**”, In Proc. Of the 8th International Conference on Mobile Systems, Applications, and Services (MobiSys), 2010, pp. 255-270.

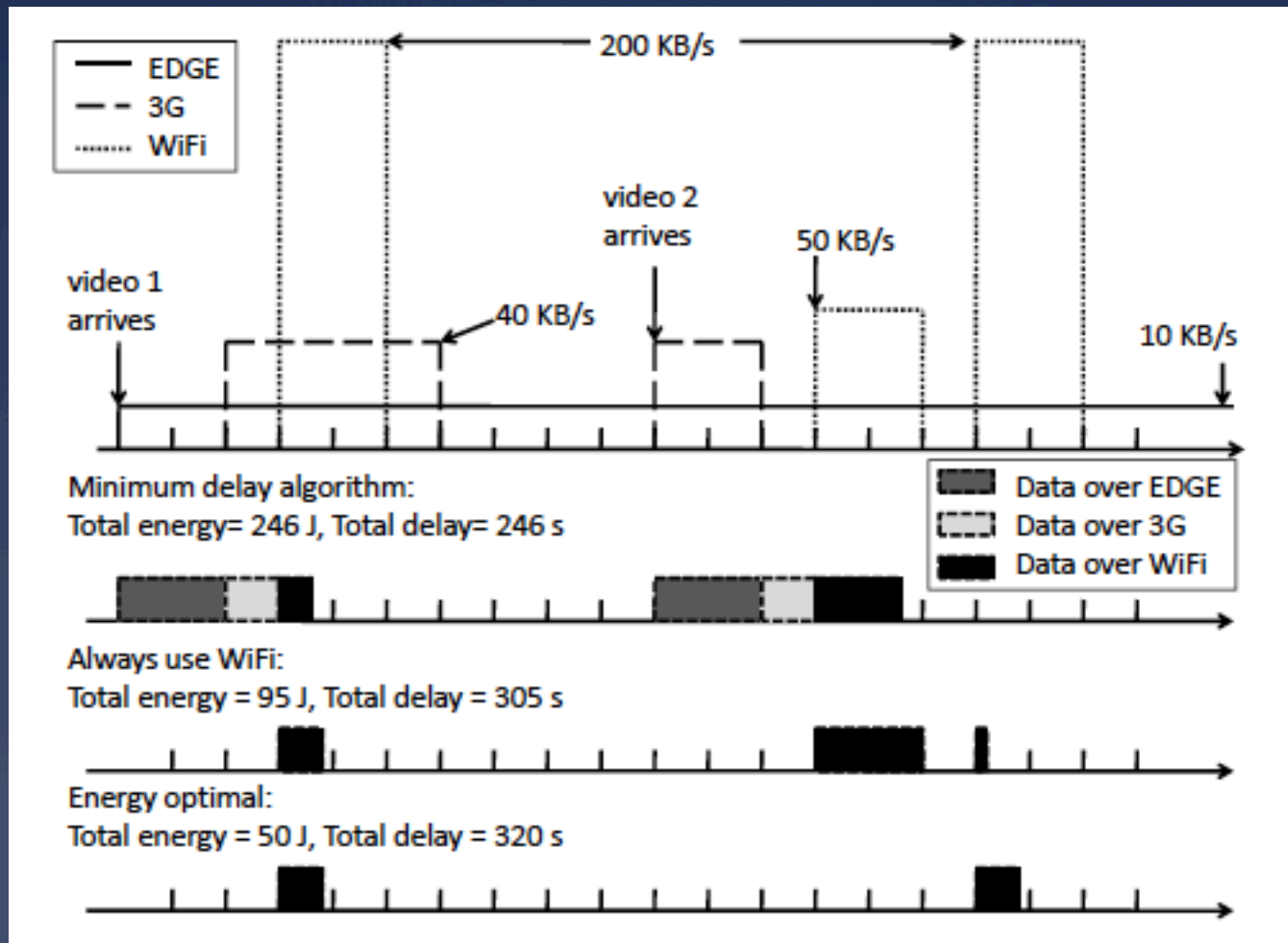
Motivation

- * Reduce energy consumption of uploading videos in Tomography project, while providing a user controllable tradespace w.r.t. delay
- * 5000 videos (as of writing)
- * <http://tomography.usc.edu/>

Applications of Tomography

- * Surveillance of transportation hub in LA
- * Behavior analysis of developmental disabilities in children
- * Document construction in post-Katrina Mississippi for improving zoning regs and ordinances

Example Scenario



Strategies

- * Link Selection Problem
- * Minimum Delay (5X energy consumption)
- * Always use WiFi (2X)
- * Energy Optimal (1X)

Problem Formulation

- * Link Selection Problem solved with a Lyapunov optimization framework
- * Minimizes total energy expenditure subject to keeping the average queue length finite
- * Control Algorithm: SALSA (Stable and Adaptive Link Selection Algorithm)

Implementation Details

- * Adjust parameter V in Lyapunov control to tune the energy-delay tradeoff
- * Derive link rate estimates empirically from RSSI measurements, then learn with use
- * Simulated and experimental traces indicate an energy savings (in terms of battery charge life) of 10-40%

Generic Results and Benefits

- * Using Lyapunov optimization techniques, they get arbitrarily close to a target Power consumption, while maintaining queue stability
- * Cost of reduced power consumption is a larger delay
- * Average queue backlog grows linearly in V
- * Does not require prior knowledge of distributions of $A[t]$ and $S[t]$, except that variances are finite

Time Average Power Consumption and Queue Backlog

$$\bar{P} = \limsup_{t \rightarrow \infty} \frac{1}{t} \sum_{\tau=0}^{t-1} \mathbf{E}\{P[\tau]\} \leq P^* + \frac{B}{V}$$

$$\bar{U} = \limsup_{t \rightarrow \infty} \frac{1}{t} \sum_{\tau=0}^{t-1} \mathbf{E}\{U[\tau]\} \leq \frac{B + VP^*}{\varepsilon}$$

$\varepsilon > 0$ constant describing distance between arrival pattern and the capacity region boundary

P^* = theoretical lower bound on time average power consumption

B = upper bound on the sum of variance of $A[t]$ and $\mu[t]$

V Parameter Control

- * Although V controls the tradeoff, it is not a simple relationship
- * Let α be slope of time averaged power consumption

$$\frac{d(P^* + B/V)}{dV} = \frac{-B}{V^2} = -\alpha$$

$$\Rightarrow V = \sqrt{\frac{B}{\alpha}}$$

Expressing V in User Units

$$V[t] = \sqrt{\frac{B[t]}{\alpha(D[t] + 1)^\alpha}}$$

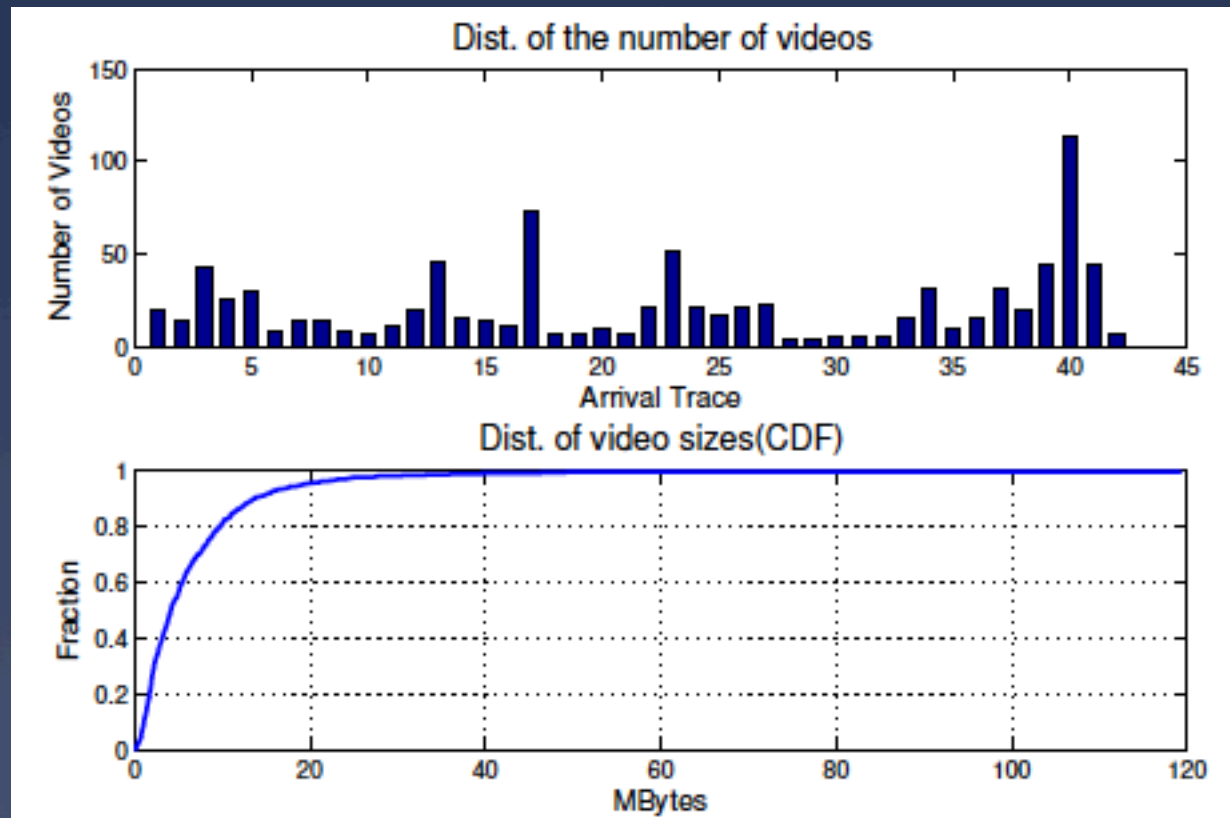
$D[t]$ = instantaneous delay in data transfer (time that the bit at the head of the queue has been resident in queue)

B is now time varying

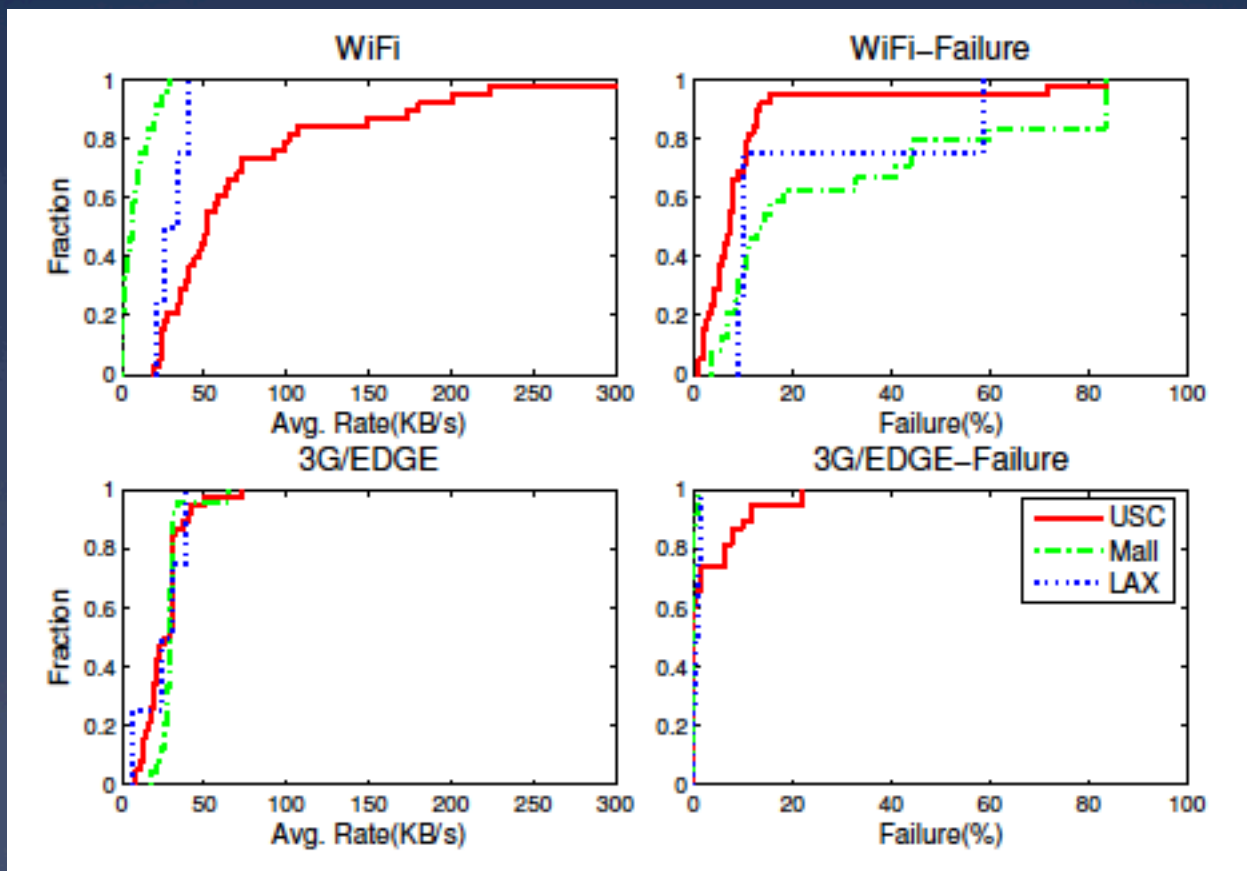
$\alpha \rightarrow 0$ for energy efficiency ($V[t]$ decreases slowly)

α large for quick transfers ($V[t]$ decreases rapidly)

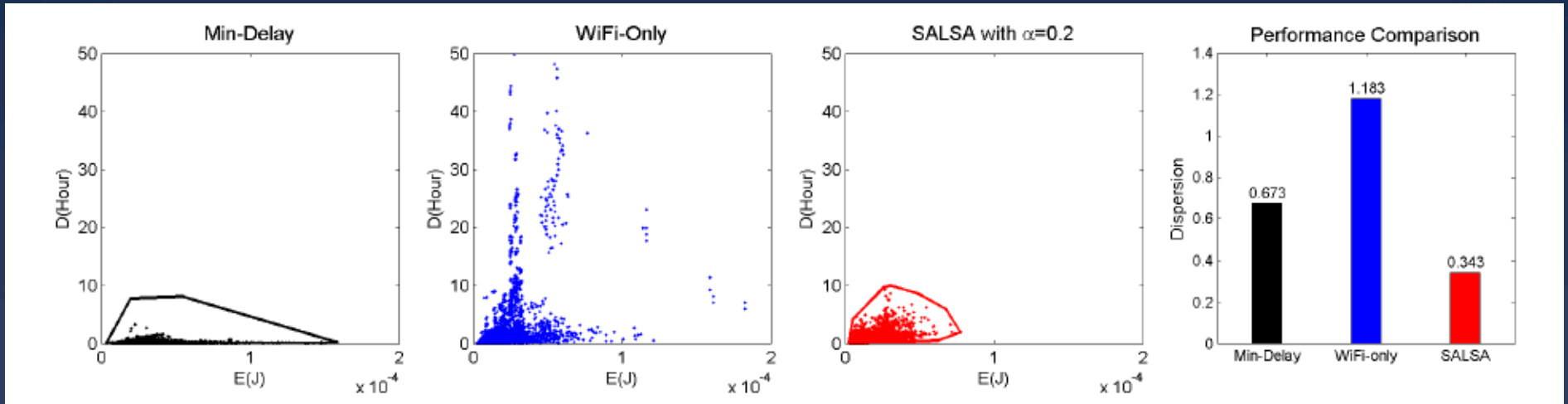
Assumed Input Data Patterns



Link Availability w/Failure Probability (CDF)

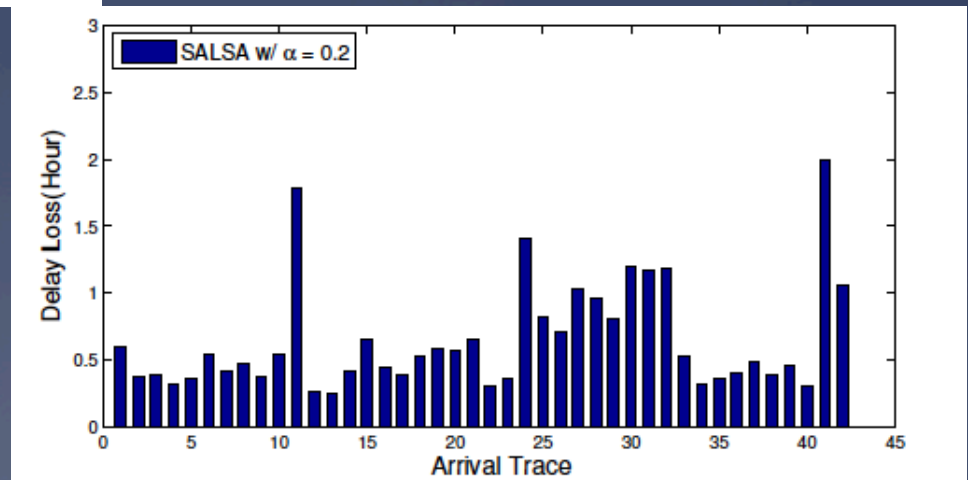
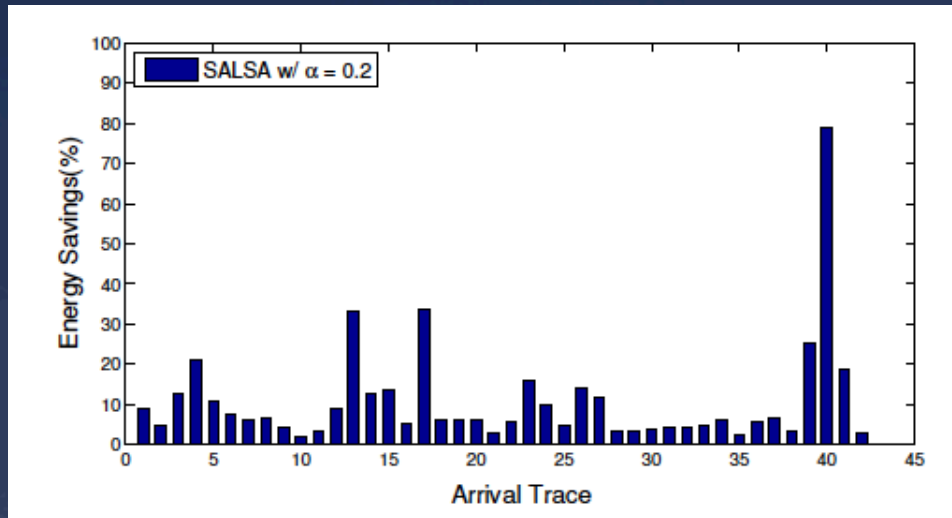


Simulation Results



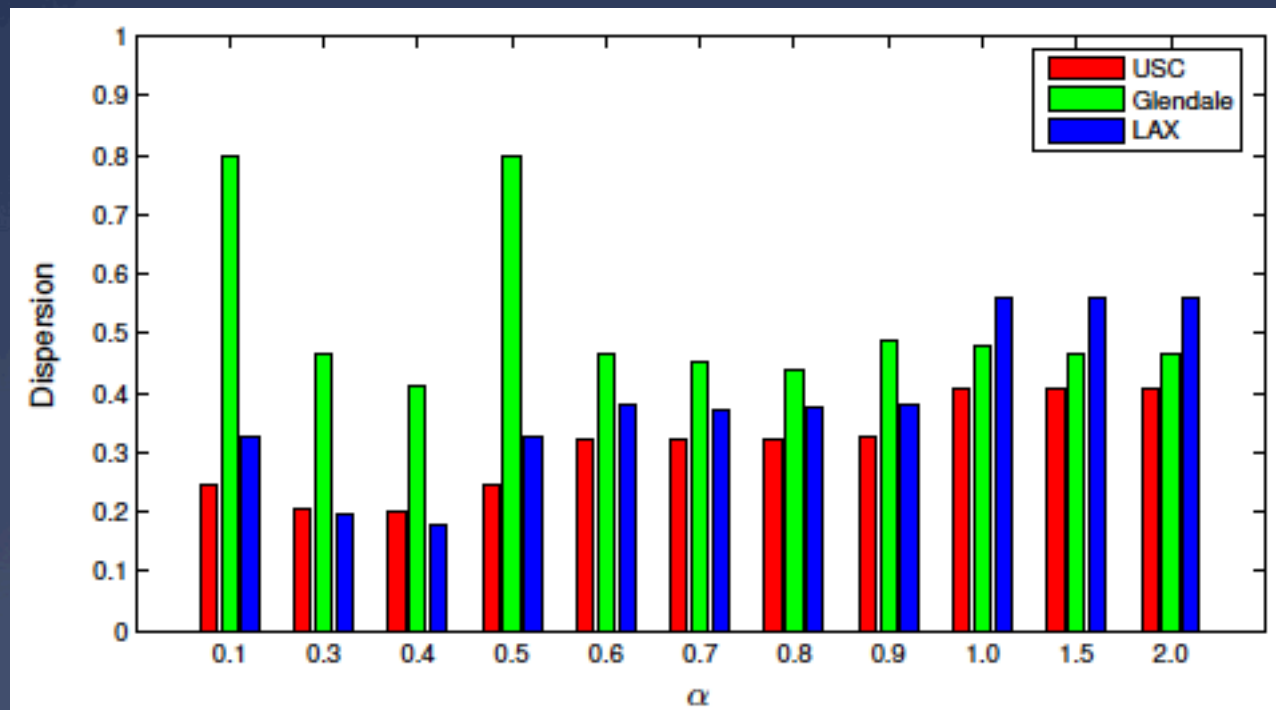
$$\bar{E} = \frac{\sum_{i=1}^N E_i}{\sum_{i=1}^N S_i}, \quad \bar{D} = \frac{\sum_{i=1}^N (D_i S_i)}{\sum_{i=1}^N S_i}$$

SALSA Energy Savings and Delay Penalty



Dispersion versus Alpha

* Dispersion describes distance from “ideal”



Simulation Results

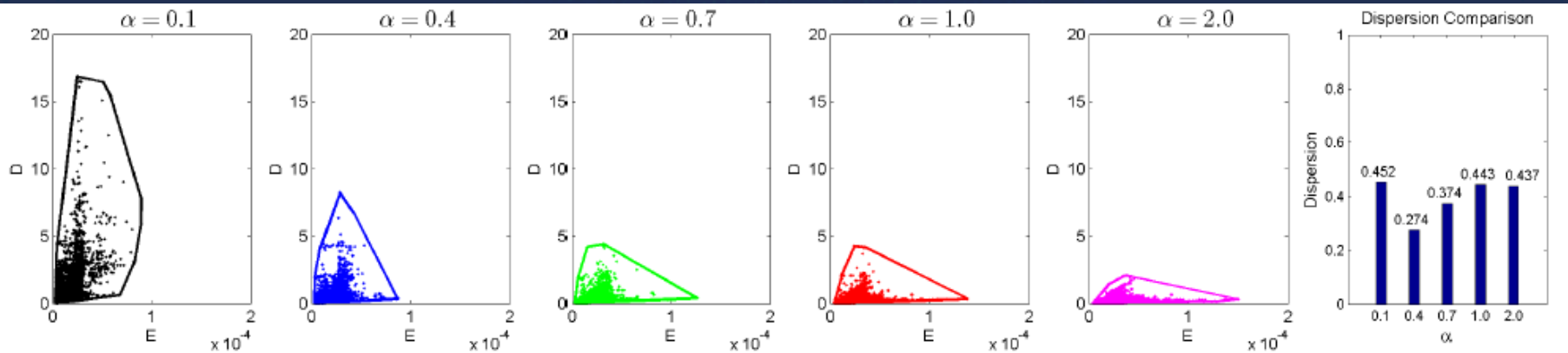


Figure 8: SALSA envelopes for different α

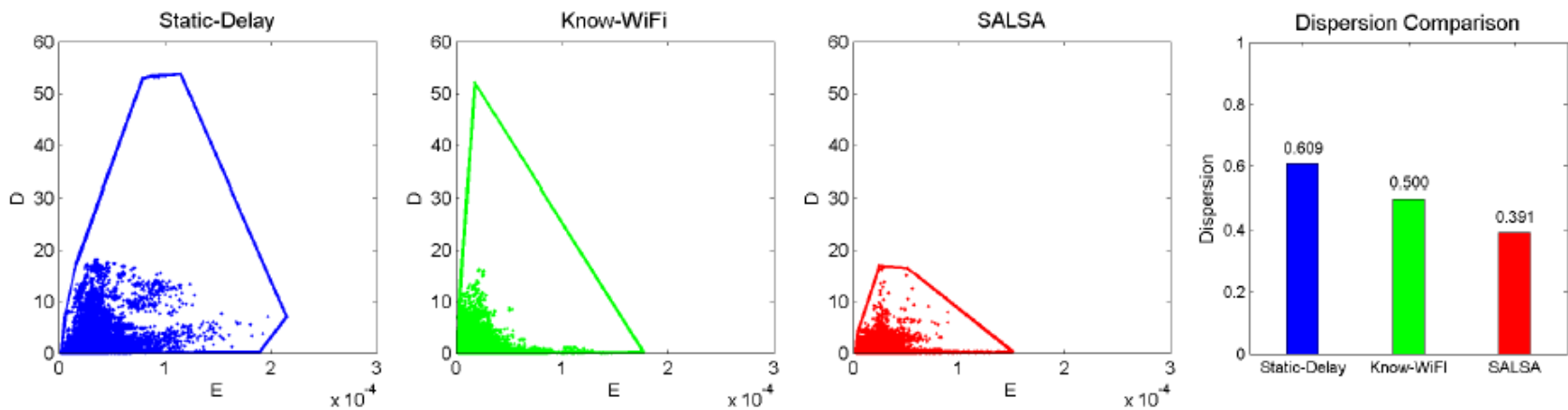
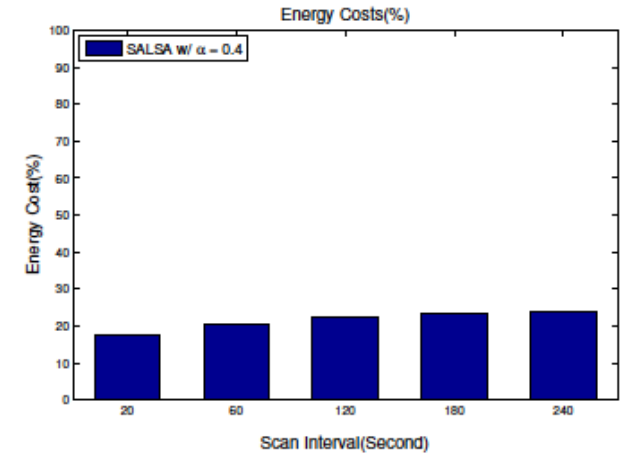
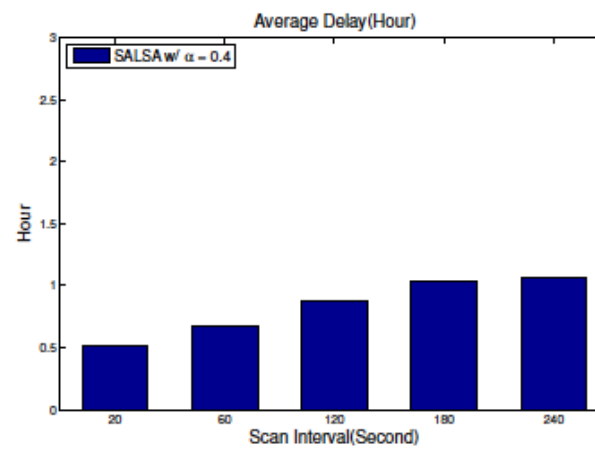
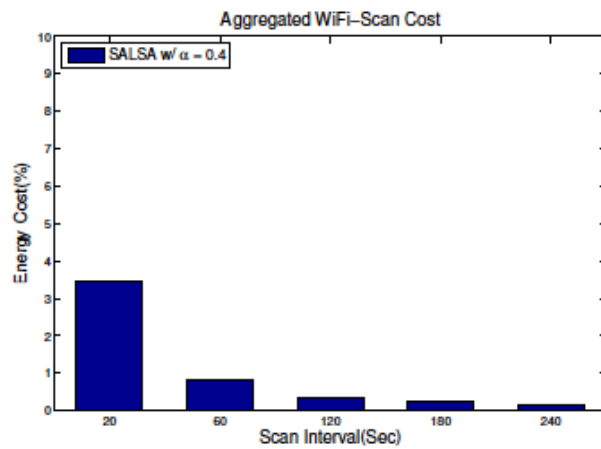


Figure 10: STATIC-DELAY vs KNOW-WIFI vs SALSA

Scan Interval Comparisons



Experimental Results

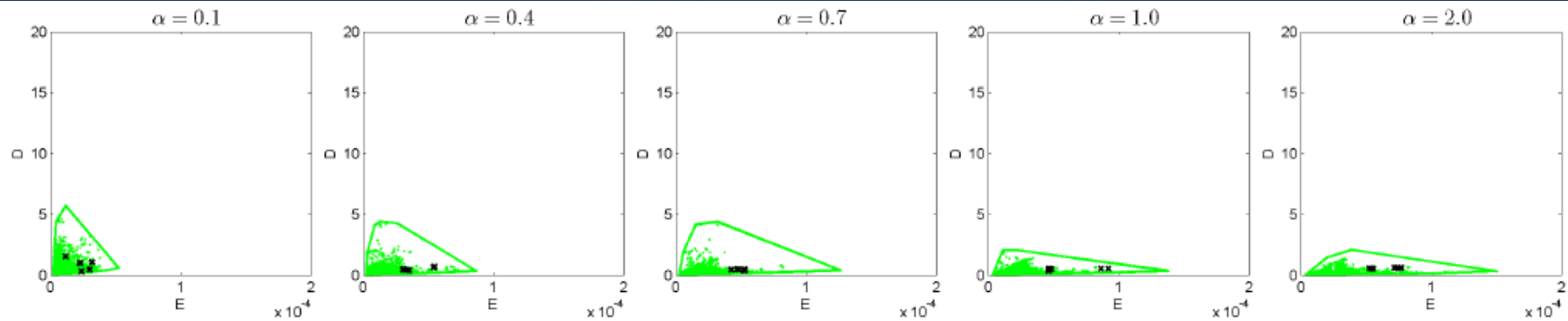


Figure 15: Experimental result at the USC Campus compared to simulation results

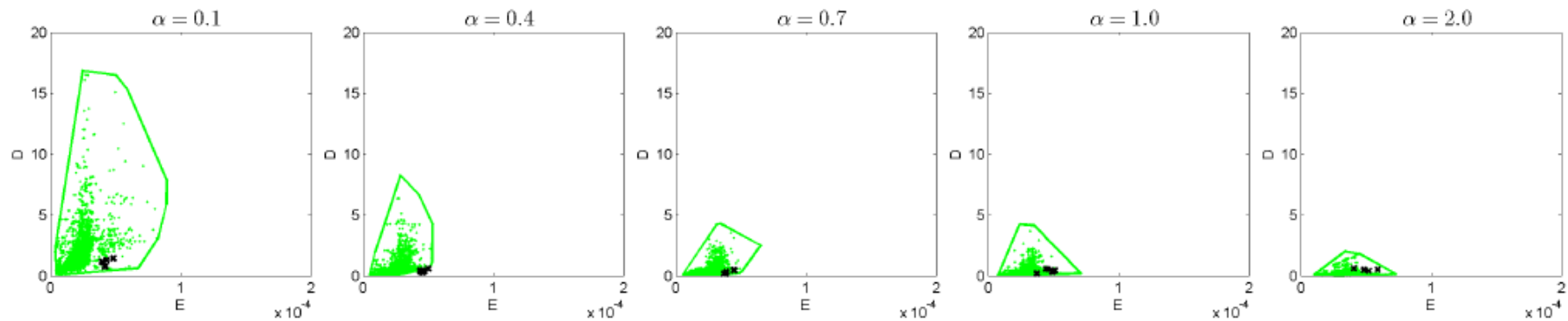


Figure 16: Experimental result at Shopping Mall compared to simulation results

Significance of Work

- * A user controllable framework with a large tradespace between latency of video upload and battery life

Potential Improvements

- * Explore a larger tradespace using the simulator rather than relying upon empirical traces
- * Incorporate learning to predict when a repetitive user might arrive near a quality WiFi AP
- * As the authors suggest, continue to work on relating α to user units
- * Could use location rate info to guess if user is likely to move into a superior region soon